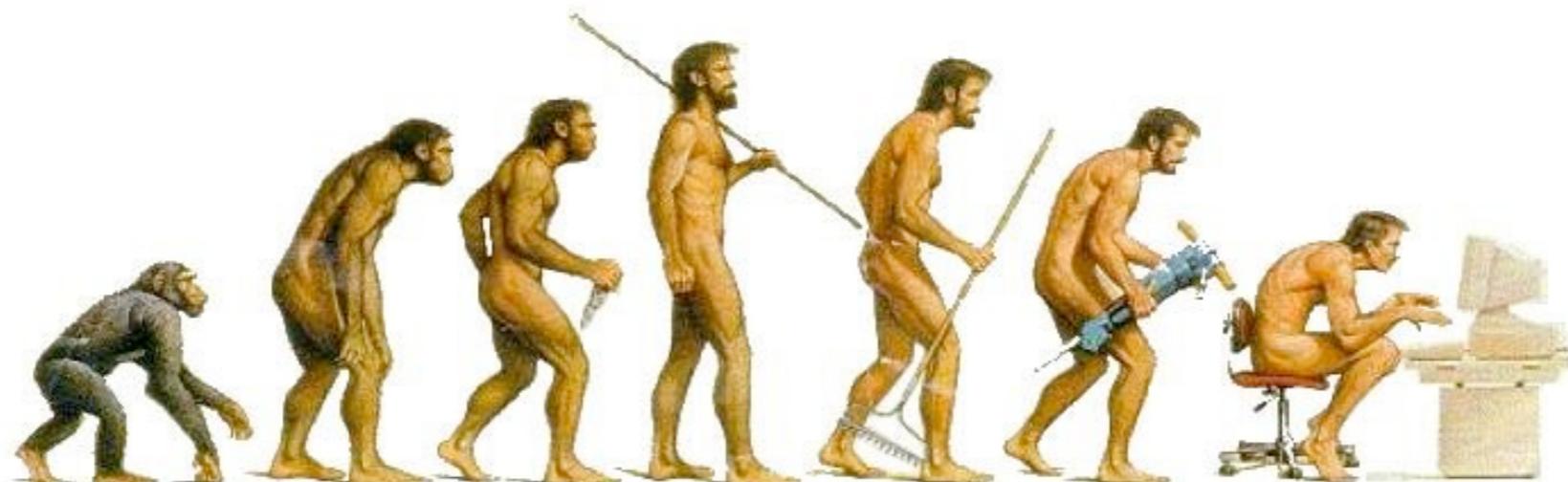


Summer Institute in Statistical Genetics

Module 07: Applications in Population Genetics

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TAs: Nobu Masaki and Ruoyi Cai



Let's Simulate!!

- Simulations are one of the best ways to learn!
- There are many kinds of simulators, and many implementations of simulators.
- SLiM is one of many, and one of the most popular in active population genetics research.

Installing SLiMgui

- Download and install SLiM from <https://messerlab.org/slim/>. Note that you may need to consult Chapter 2 of the **manual** if you are not using a Mac. This installation will include SLiMgui.
- To run, open the SLiMgui application!
 - On Mac: /Applications/SLiMgui.app

Untitled 4

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Tick: initialize()
Cycle: initialize()

Input Commands:

```
1 // set up a simple neutral simulation
2 initialize() {
3     initializeMutationRate(1e-7);
4
5     // m1 mutation type: neutral
6     initializeMutationType("m1", 0.5, "f", 0.0);
7
8     // g1 genomic element type: uses m1 for all mutations
9     initializeGenomicElementType("g1", m1, 1.0);
10
11    // uniform chromosome of length 100 kb with uniform recombination
12    initializeGenomicElement(g1, 0, 99999);
13    initializeRecombinationRate(1e-8);
14 }
15
16 // create a population of 500 individuals
17 early() {
18     sim.addSubpop("p1", 500);
19 }
20
21 // output samples of 10 genomes periodically, all fixed mutations at end
22 1000 late() { p1.outputSample(10); }
```

Run Output: // Initial random seed:
1771802506970

Drift

Drift

- Navigate to:
 - > File
 - > Open Recipe
 - > 4 – Getting Started: Neutral evolution in a panmictic population
 - > 4.1 – A basic neutral simulation

Drift

- Navigate to:
 - > File
 - > Open Recipe
 - > 4 – Getting Started: Neutral evolution in a panmictic population
 - > 4.1 – A basic neutral simulation
- <click the  button!>

Drift

- Navigate to:
 - > File
 - > Open Recipe
 - > 4 – Getting Started: Neutral evolution in a panmictic population
 - > 4.1 – A basic neutral simulation
 - <click the  button!>
- Now plots!

Drift

- Navigate to:
 - > File
 - > Open Recipe
 - > 4 – Getting Started: Neutral evolution in a panmictic population
 - > 4.1 – A basic neutral simulation
 - <click the  button!>
- Now plots!
 - <click the  button!>

Drift

- Navigate to:
 - > File
 - > Open Recipe
 - > 4 – Getting Started: Neutral evolution in a panmictic population
 - > 4.1 – A basic neutral simulation

• <click the  button!>

- Now plots!

• <click the  button!>



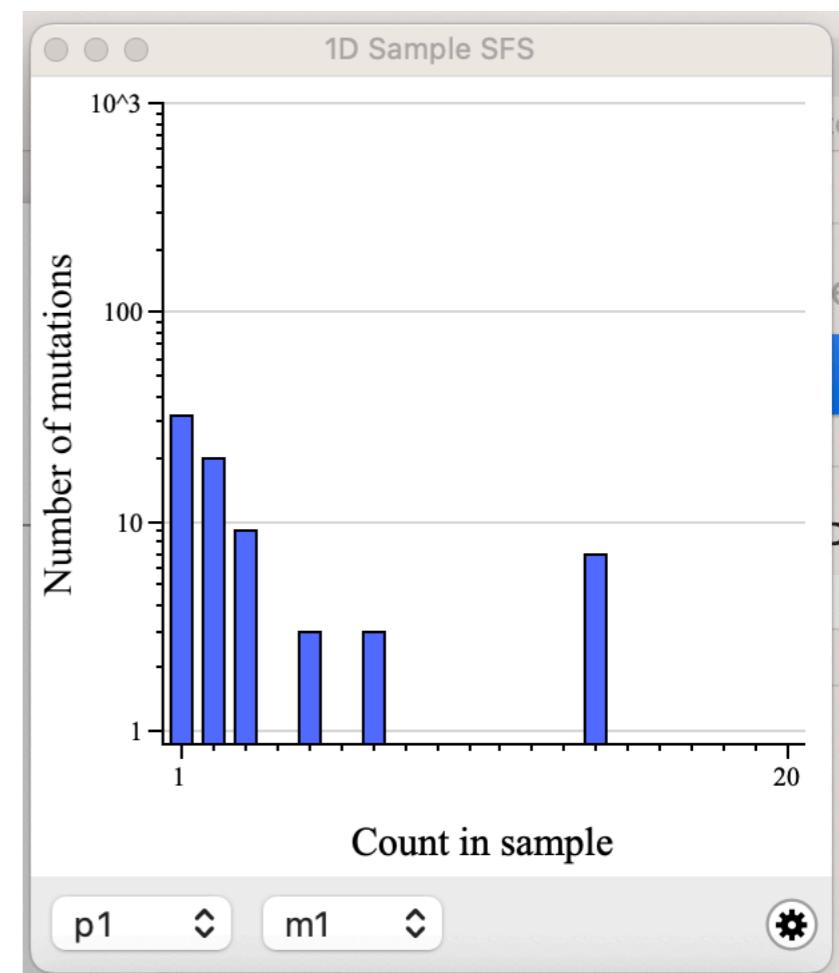
Drift

- Navigate to:
 - > File
 - > Open Recipe
 - > 4 – Getting Started: Neutral evolution in a panmictic population
 - > 4.1 – A basic neutral simulation

• <click the  button!>

- Now plots!

• <click the  button!>



```
// Keywords:
```

```
// set up a simple neutral simulation
initialize()
{
    // set the overall mutation rate
    initializeMutationRate(1e-7);

    // m1 mutation type: neutral
    initializeMutationType("m1", 0.5, "f", 0.0);

    // g1 genomic element type: uses m1 for all mutations
    initializeGenomicElementType("g1", m1, 1.0);

    // uniform chromosome of length 100 kb
    initializeGenomicElement(g1, 0, 99999);

    // uniform recombination along the chromosome
    initializeRecombinationRate(1e-8);
}

// create a population of 500 individuals
1 early()
{
    sim.addSubpop("p1", 500);
}

// run to tick 10000
10000 early()
{
    sim.simulationFinished();
}
```

// Keywords:

// set up a simple neutral simulation

initialize()

{

// set the overall mutation rate

initializeMutationRate(1e-7);

// m1 mutation type: neutral

initializeMutationType("m1", 0.5, "f", 0.0);

// g1 genomic element type: uses m1 for all mutations

initializeGenomicElementType("g1", m1, 1.0);

// uniform chromosome of length 100 kb

initializeGenomicElement(g1, 0, 99999);

// uniform recombination along the chromosome

initializeRecombinationRate(1e-8);

}

// create a population of 500 individuals

1 early()

{

sim.addSubpop("p1", 500);

}

// run to tick 10000

10000 early()

{

sim.simulationFinished();

}

Set mutation rate!

```
// Keywords:
```

```
// set up a simple neutral simulation
```

```
initialize()
```

```
{
```

```
    // set the overall mutation rate
```

```
    initializeMutationRate(1e-7);
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    // m1 mutation type: neutral
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    initializeMutationType("m1", 0.5, "f", 0.0);
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    // g1 genomic element type: uses m1 for all mutations
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    // uniform chromosome of length 100 kb
```

```
    initializeGenomicElement(g1, 0, 99999);
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```
    // uniform recombination along the chromosome
```

```
    initializeRecombinationRate(1e-8);
```

```
}
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```
// create a population of 500 individuals
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```
1 early()
```

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```

```
    sim.addSubpop("p1", 500);
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}
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```
// run to tick 10000
```

```
10000 early()
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```
    sim.simulationFinished();
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```
}
```

Set mutation rate!

Set recombination rate!

```
// Keywords:
```

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// set up a simple neutral simulation
```

```
initialize()
```

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{
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```
// set the overall mutation rate
```

```
initializeMutationRate(1e-7);
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// m1 mutation type: neutral
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initializeMutationType("m1", 0.5, "f", 0.0);
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// g1 genomic element type: uses m1 for all mutations
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```
// uniform chromosome of length 100 kb
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```
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```
// uniform recombination along the chromosome
```

```
initializeRecombinationRate(1e-8);
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```
}
```

```
// create a population of 500 individuals
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```
    sim.addSubpop("p1", 500);
```

```
}
```

```
// run to tick 10000
```

```
10000 early()
```

```
{
```

```
    sim.simulationFinished();
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```
}
```

Set mutation rate!

Set genomic elements

Set recombination rate!

```
// Keywords:
```

```
// set up a simple neutral simulation
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```
initialize()
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// set the overall mutation rate
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initializeMutationRate(1e-7);
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Set mutation rate!

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// g1 genomic element type: uses m1 for all mutations
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initializeGenomicElementType("g1", m1, 1.0);
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initializeGenomicElement(g1, 0, 99999);
```

Set mutation types

```
// uniform recombination along the chromosome
```

```
initializeRecombinationRate(1e-8);
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```
}
```

Set genomic elements

```
// create a population of 500 individuals
```

```
1 early()
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    sim.addSubpop("p1", 500);
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```
}
```

Set recombination rate!

```
// run to tick 10000
```

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10000 early()
```

```
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    sim.simulationFinished();
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}
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// Keywords:
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{
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```
// set the overall mutation rate
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initializeMutationRate(1e-7);
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Set mutation rate!

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// m1 mutation type: neutral
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Set mutation types

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// g1 genomic element type: uses m1 for all mutations
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```
initializeGenomicElementType("g1", m1, 1.0);
```

Set genomic elements

```
// uniform chromosome of length 100 kb
```

```
initializeGenomicElement(g1, 0, 99999);
```

Set sequence length!

```
// uniform recombination along the chromosome
```

```
initializeRecombinationRate(1e-8);
```

```
}
```

Set recombination rate!

```
// create a population of 500 individuals
```

```
1 early()
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    sim.addSubpop("p1", 500);
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```
// run to tick 10000
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10000 early()
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    sim.simulationFinished();
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// set the overall mutation rate
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initializeMutationType("m1", 0.5, "f", 0.0);
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Set genomic elements

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Set sequence length!

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// uniform recombination along the chromosome
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initializeRecombinationRate(1e-8);
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Set recombination rate!

```
}
```

```
// create a population of 500 individuals
```

```
1 early()
```

```
{
```

```
    sim.addSubpop("p1", 500);
```

```
}
```

Set population size

```
// run to tick 10000
```

```
10000 early()
```

```
{
```

```
    sim.simulationFinished();
```

```
}
```

```
// Keywords:
```

```
// set up a simple neutral simulation
```

```
initialize()
```

```
{
```

```
// set the overall mutation rate
```

```
initializeMutationRate(1e-7);
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Set mutation rate!

```
// m1 mutation type: neutral
```

```
initializeMutationType("m1", 0.5, "f", 0.0);
```

Set mutation types

```
// g1 genomic element type: uses m1 for all mutations
```

```
initializeGenomicElementType("g1", m1, 1.0);
```

Set genomic elements

```
// uniform chromosome of length 100 kb
```

```
initializeGenomicElement(g1, 0, 99999);
```

Set sequence length!

```
// uniform recombination along the chromosome
```

```
initializeRecombinationRate(1e-8);
```

Set recombination rate!

```
// create a population of 500 individuals
```

```
1 early()
```

```
{
```

```
    sim.addSubpop("p1", 500);
```

```
}
```

Set population size

```
// run to tick 10000
```

```
10000 early()
```

```
{
```

```
    sim.simulationFinished();
```

```
}
```

Set simulated generations

Play!



- To run a new simulation, click the button then the button.
- The SFS we generated had a lot of missing data... What parameters should we change to fill out the plot?
- Change some parameters to change, rerun the simulation, and see if you can get a smooth plot!

Plotting in Studio

- From the plotting window, click 
- You can change some plot settings
- Click “Copy Data”
- Open Rstudio!
- Click File > New File > R Script
- Paste clipboard into the black script.

```
1 # Graph data: 1D Sample SFS
2 # 7/12/23, 8:28:59 AM
3
4 4590, 1881, 1153, 903, 716, 695, 700, 397, 452, 437, 285, 420, 298, 202, 195, 189, 218, 261, 210, 0
5
```

5:1 (Top Level) ▾ R Script ▾

-
- # Graph data: 1D Sample SFS
 - # 7/12/23, 8:28:59 AM
 - 4590, 1881, 1153, 903, 716, 695, 700, 397, 452, 437, 285,
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-
- # Graph data: 1D Sample SFS
 - # 7/12/23, 8:28:59 AM
 - **sf = c(4590, 1881, 1153, 903, 716, 695, 700, 397, 452, 437, 285, 420, 298, 202, 195, 189, 218, 261, 210, 0)**

-
- # Graph data: 1D Sample SFS
 - # 7/12/23, 8:28:59 AM
 - **sf = c(4590, 1881, 1153, 903, 716, 695, 700, 397, 452, 437, 285, 420, 298, 202, 195, 189, 218, 261, 210, 0)**
 - **plot(sf, type='l')**

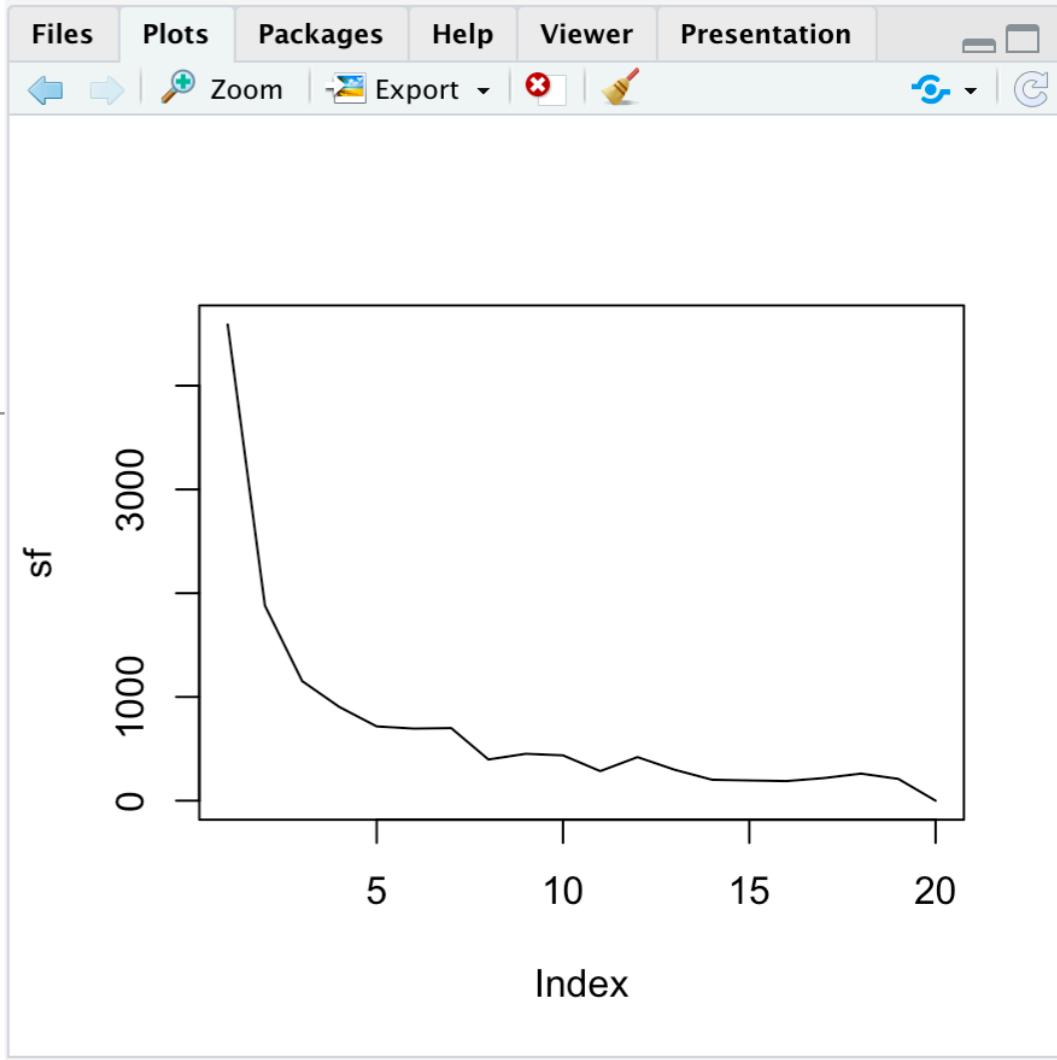
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 - # 7/12/23, 8:28:59 AM
 - **sf = c(4590, 1881, 1153, 903, 716, 695, 700, 397, 452, 437, 285, 420, 298, 202, 195, 189, 218, 261, 210, 0)**
 - **plot(sf, type='l')**

- Now click  Source

-
- # Graph data: 1D Sample SFS
 - # 7/12/23, 8:28:59 AM
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 - **plot(sf, type='l')**

- Now click  Source

- You should see a plot!



- # Graph data: 1D Sample SFS
- # 7/12/23, 8:28:59 AM
- **sf = c(4590, 1881, 1153, 903, 716, 695, 700, 397, 452, 437, 285, 420, 298, 202, 195, 189, 218, 261, 210, 0)**
- **plot(sf, type='l')**

- Now click  Source

- You should see a plot!

-
- Let's see what happens with Recipe 5.1.1.

-
- Let's see what happens with Recipe 5.1.1.

```
// Keywords:
```

```
initialize() {
    initializeMutationRate(1e-7);
    initializeMutationType("m1", 0.5, "f", 0.0);
    initializeGenomicElementType("g1", m1, 1.0);
    initializeGenomicElement(g1, 0, 99999);
    initializeRecombinationRate(1e-8);
}
1 early() { sim.addSubpop("p1", 1000); }
1000 early() { p1.setSubpopulationSize(100); }
2000 early() { p1.setSubpopulationSize(1000); }
10000 late() { sim.outputFixedMutations(); }
```

-
- Let's see what happens with Recipe 5.1.1.

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
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}  
1 early() { sim.addSubpop("p1", 1000); }  
1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
10000 late() { sim.outputFixedMutations(); }
```

Population starts
with $N_e=1000$

-
- Let's see what happens with Recipe 5.1.1.

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeGenomicElementType("g1", m1, 1.0);  
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}  
1 early() { sim.addSubpop("p1", 1000); }  
1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
10000 late() { sim.outputFixedMutations(); }
```

Population starts
with $N_e=1000$

At generation 1000,
 N_e shrinks to 100

- Let's see what happens with Recipe 5.1.1.

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeGenomicElementType("g1", m1, 1.0);  
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}  
1 early() { sim.addSubpop("p1", 1000); }  
1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
10000 late() { sim.outputFixedMutations(); }
```

Population starts
with $N_e=1000$

At generation 1000,
 N_e shrinks to 100

At generation 2000,
 N_e grows to 1000

- Let's see what happens with Recipe 5.1.1.

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 1000); }  
1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
10000 late() { sim.outputFixedMutations(); }
```

Population starts
with $N_e=1000$

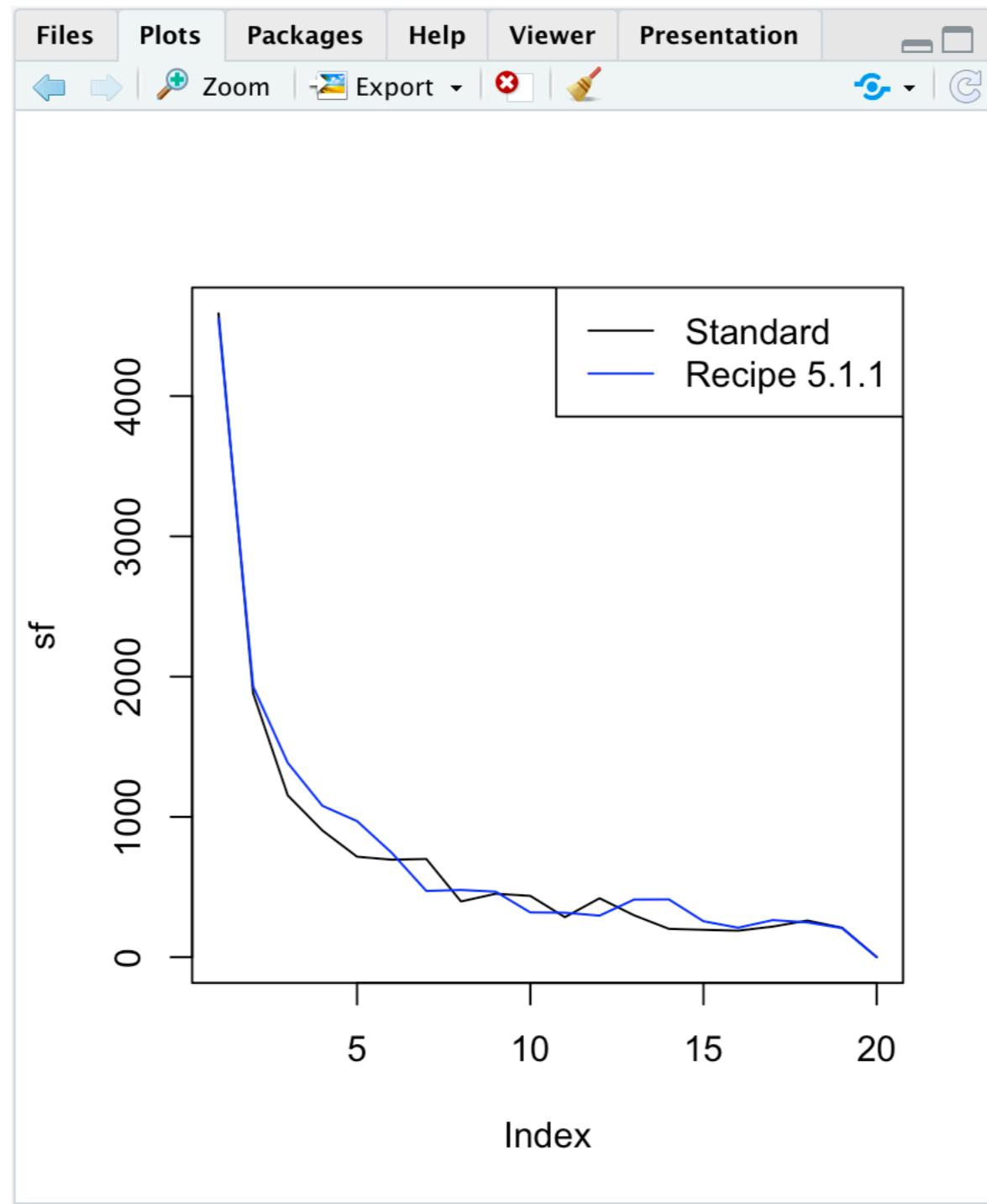
At generation 1000,
 N_e shrinks to 100

At generation 2000,
 N_e grows to 1000

At generation 10000,
simulation ends

Graph 1D Sample SFS

Graph 1D Sample SFS



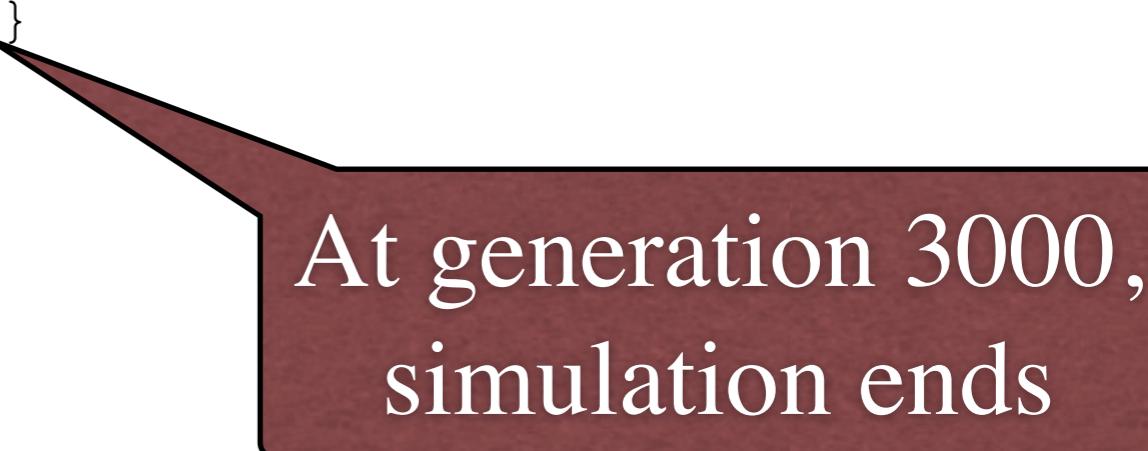
Population Bottlenecks: Recipe 5.1.1

Population Bottlenecks: Recipe 5.1.1

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    initializeMutationRate(1e-7);  
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    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 1000); }  
1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
3000 late() { sim.outputFixedMutations(); }
```

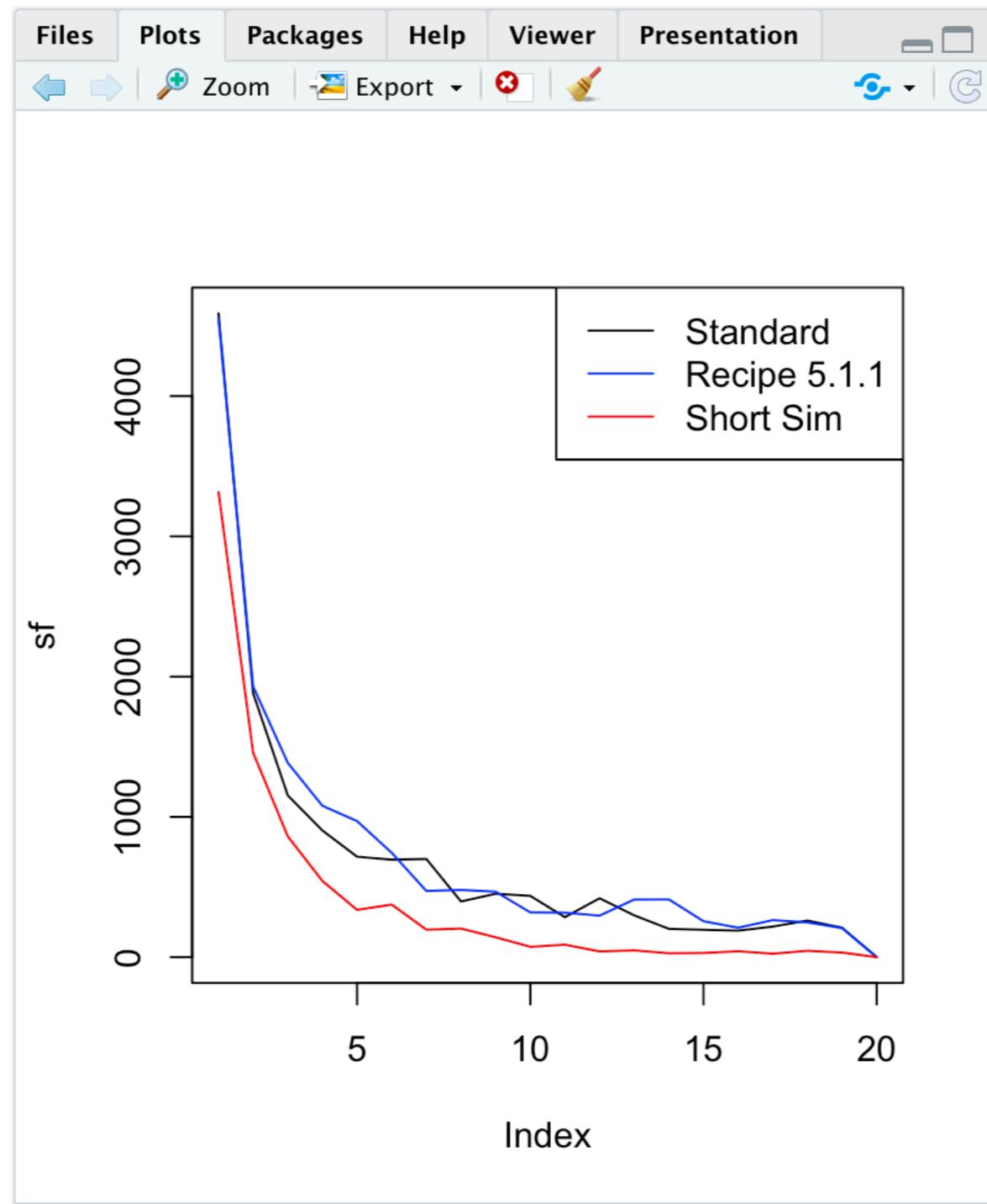
Population Bottlenecks: Recipe 5.1.1

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initialize() {  
    initializeMutationRate(1e-7);  
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    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 1000); }  
1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
3000 late() { sim.outputFixedMutations(); }
```



At generation 3000,
simulation ends

Graph 1D Sample SFS



Exponential Growth: Recipe 5.1.2

Exponential Growth: Recipe 5.1.2

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 9999999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 100); }  
1000:1099 early() {  
    newSize = asInteger(p1.individualCount * 1.03);  
    p1.setSubpopulationSize(newSize);  
}  
10000 late() { sim.outputFixedMutations(); }
```

Exponential Growth: Recipe 5.1.2

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 9999999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 100); }  
1000:1099 early() {  
    newSize = asInteger(p1.individualCount * 1.03);  
    p1.setSubpopulationSize(newSize);  
}  
10000 late() { sim.outputFixedMutations(); }
```

Population starts
with Ne=100

Exponential Growth: Recipe 5.1.2

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 9999999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 100); }  
1000:1099 early() {  
    newSize = asInteger(p1.individualCount * 1.03);  
    p1.setSubpopulationSize(newSize);  
}  
10000 late() { sim.outputFixedMutations(); }
```

Population starts
with $N_e=100$

From gen
1000-1099,
population grows
by 3% every
generation

Exponential Growth: Recipe 5.1.2

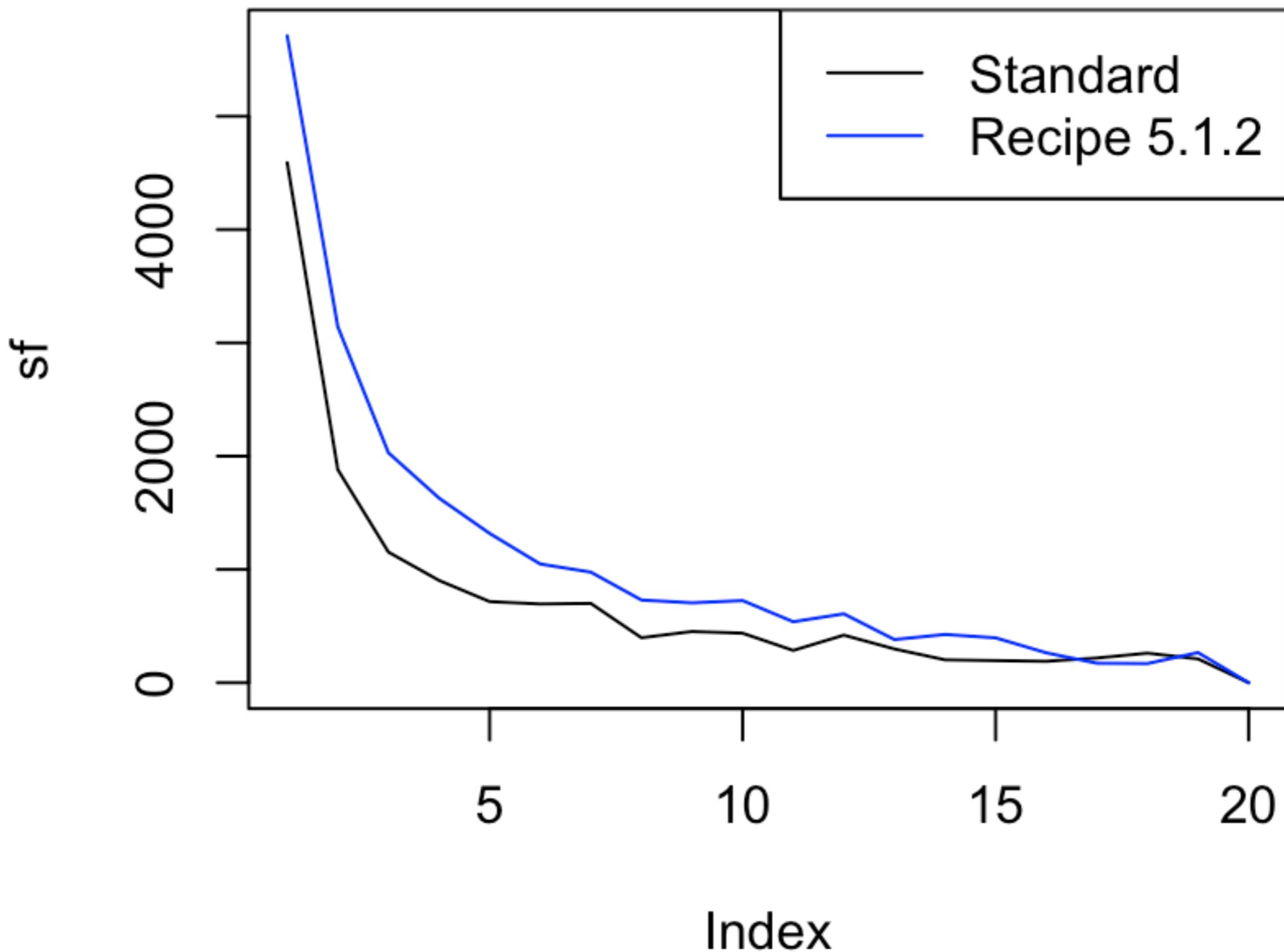
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    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 9999999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 100); }  
1000:1099 early() {  
    newSize = asInteger(p1.individualCount * 1.03);  
    p1.setSubpopulationSize(newSize);  
}  
10000 late() { sim.outputFixedMutations(); }
```

Population starts with $N_e=100$

From gen 1000-1099, population grows by 3% every generation

At generation 10000, simulation ends

1D Sample SFS



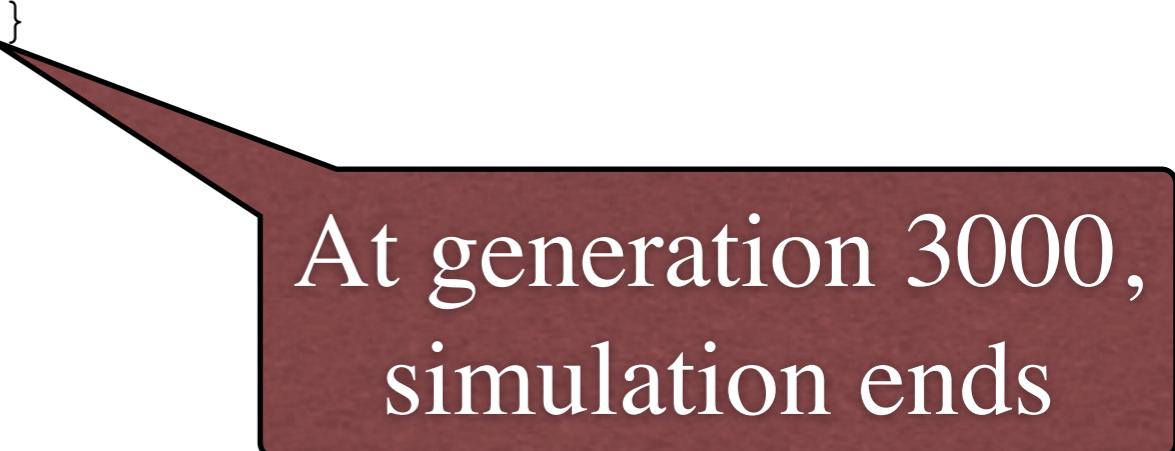
Population Bottlenecks: Recipe 5.1.1

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    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
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1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
3000 late() { sim.outputFixedMutations(); }
```

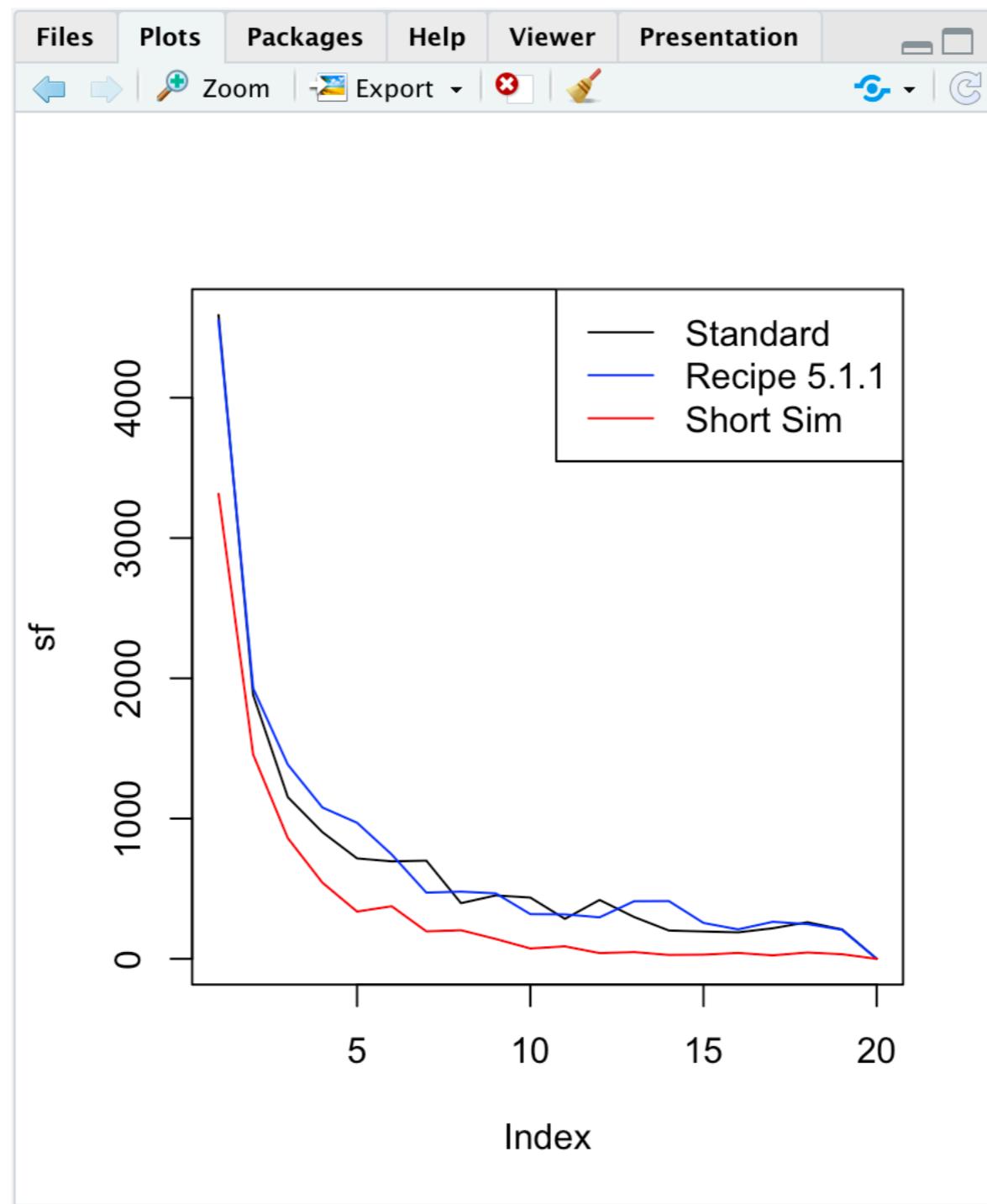
Population Bottlenecks: Recipe 5.1.1

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// Keywords:  
  
initialize() {  
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    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 1000); }  
1000 early() { p1.setSubpopulationSize(100); }  
2000 early() { p1.setSubpopulationSize(1000); }  
3000 late() { sim.outputFixedMutations(); }
```



At generation 3000,
simulation ends

Graph 1D Sample SFS



Population Structure: Recipe 5.2.1

Population Structure: Recipe 5.2.1

```
// Keywords: migration, dispersal

initialize() {
    initializeMutationRate(1e-7);
    initializeMutationType("m1", 0.5, "f", 0.0);
    initializeGenomicElementType("g1", m1, 1.0);
    initializeGenomicElement(g1, 0, 1999999);
    initializeRecombinationRate(1e-8);
}

early() {
    sim.addSubpop("p1", 500);
    sim.addSubpop("p2", 100);
    sim.addSubpop("p3", 1000);
    p1.setMigrationRates(c(p2,p3), c(0.2,0.1));
    p2.setMigrationRates(c(p1,p3), c(0.8,0.01));
}

10000 late() { sim.outputFixedMutations(); }
```

Population Structure: Recipe 5.2.1

```
// Keywords: migration, dispersal

initialize() {
    initializeMutationRate(1e-7);
    initializeMutationType("m1", 0.5, "f", 0.0);
    initializeGenomicElementType("g1", m1, 1.0);
    initializeGenomicElement(g1, 0, 1999999);
    initializeRecombinationRate(1e-8);
}

early() {
    sim.addSubpop("p1", 500);
    sim.addSubpop("p2", 100);
    sim.addSubpop("p3", 1000);
    p1.setMigrationRates(c(p2,p3), c(0.2,0.1));
    p2.setMigrationRates(c(p1,p3), c(0.8,0.01));
}

late() { sim.outputFixedMutations(); }
```

Population 1 starts
with Ne=500

Population Structure: Recipe 5.2.1

```
// Keywords: migration, dispersal

initialize() {
    initializeMutationRate(1e-7);
    initializeMutationType("m1", 0.5, "f", 0.0);
    initializeGenomicElementType("g1", m1, 1.0);
    initializeGenomicElement(g1, 0, 1999999);
    initializeRecombinationRate(1e-8);
}

early() {
    sim.addSubpop("p1", 500);
    sim.addSubpop("p2", 100);
    sim.addSubpop("p3", 1000);
    p1.setMigrationRates(c(p2,p3), c(0.2,0.1));
    p2.setMigrationRates(c(p1,p3), c(0.8,0.01));
}

10000 late() { sim.outputFixedMutations(); }
```

Population 1 starts
with $N_e=500$

Population 2 starts
with $N_e=100$

Population Structure: Recipe 5.2.1

```
// Keywords: migration, dispersal

initialize() {
    initializeMutationRate(1e-7);
    initializeMutationType("m1", 0.5, "f", 0.0);
    initializeGenomicElementType("g1", m1, 1.0);
    initializeGenomicElement(g1, 0, 1999999);
    initializeRecombinationRate(1e-8);
}

early() {
    sim.addSubpop("p1", 500);
    sim.addSubpop("p2", 100);
    sim.addSubpop("p3", 1000);
    p1.setMigrationRates(c(p2,p3), c(0.2,0.1));
    p2.setMigrationRates(c(p1,p3), c(0.8,0.01));
}

10000 late() { sim.outputFixedMutations(); }
```

Population 1 starts
with $N_e=500$

Population 2 starts
with $N_e=100$

Population 3 starts
with $N_e=1000$

Population Structure: Recipe 5.2.1

```
// Keywords: migration, dispersal

initialize() {
    initializeMutationRate(1e-7);
    initializeMutationType("m1", 0.5, "f", 0.0);
    initializeGenomicElementType("g1", m1, 1.0);
    initializeGenomicElement(g1, 0, 1999999);
    initializeRecombinationRate(1e-8);
}

early() {
    sim.addSubpop("p1", 500);
    sim.addSubpop("p2", 100);
    sim.addSubpop("p3", 1000);
    p1.setMigrationRates(c(p2,p3), c(0.2,0.1));
    p2.setMigrationRates(c(p1,p3), c(0.8,0.01));
}

10000 late() { sim.outputFixedMutations(); }
```

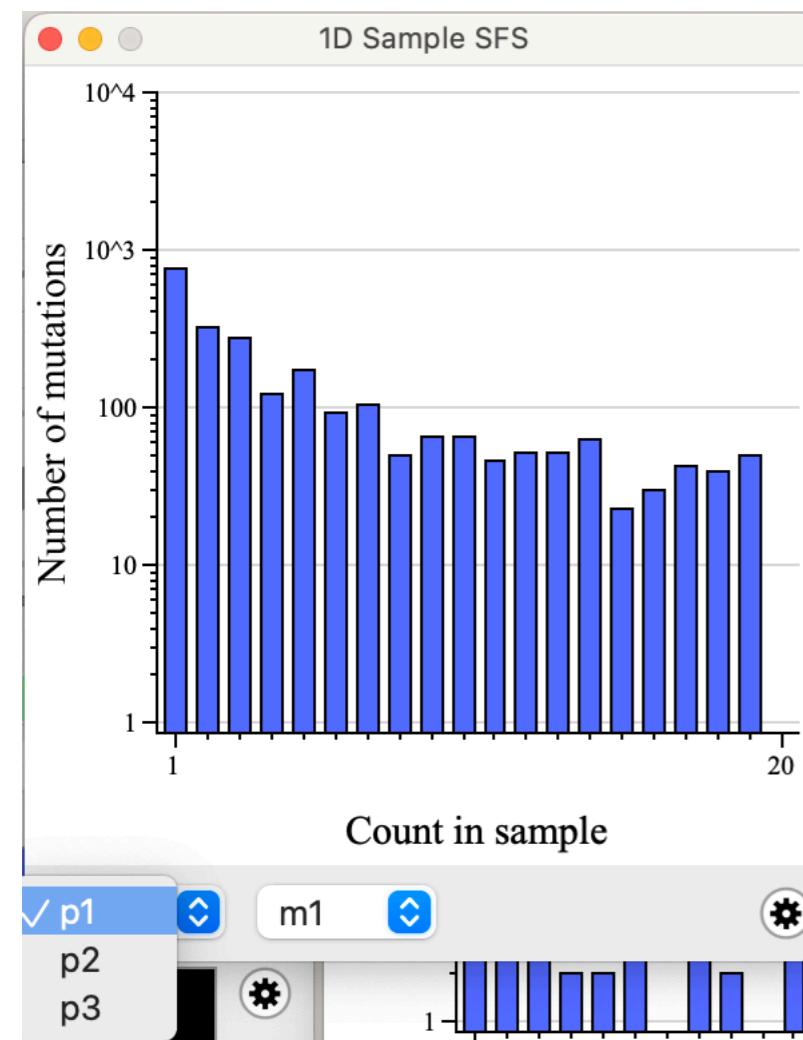
Population 1 starts
with $N_e=500$

Population 2 starts
with $N_e=100$

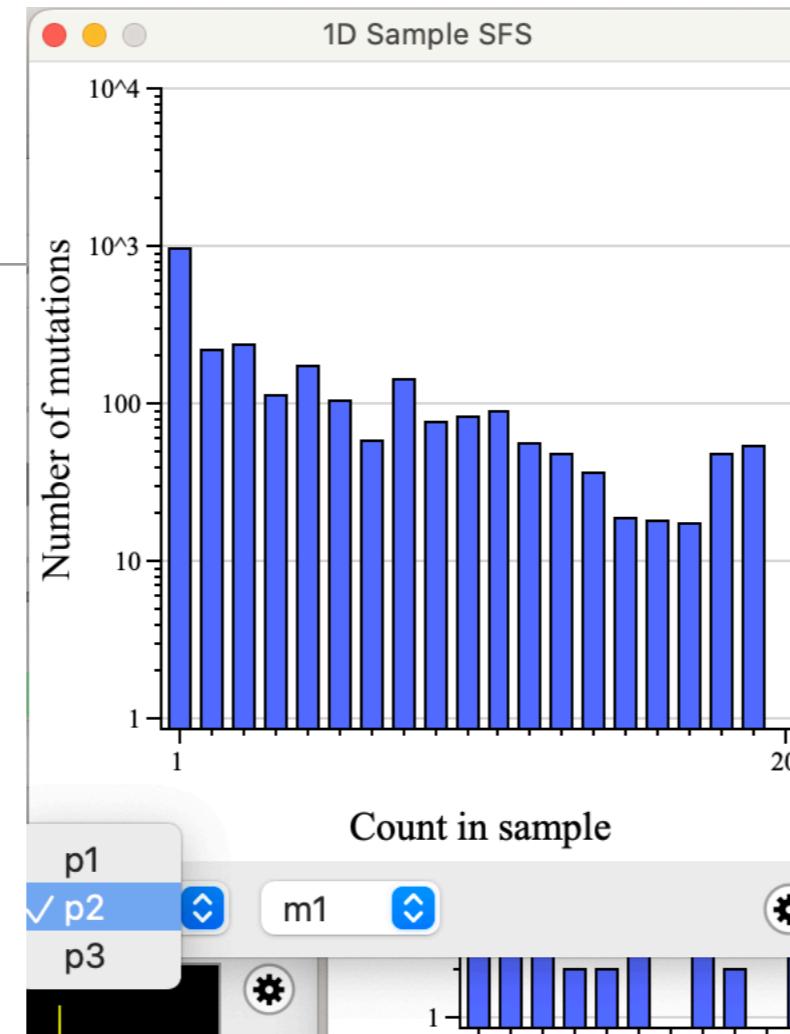
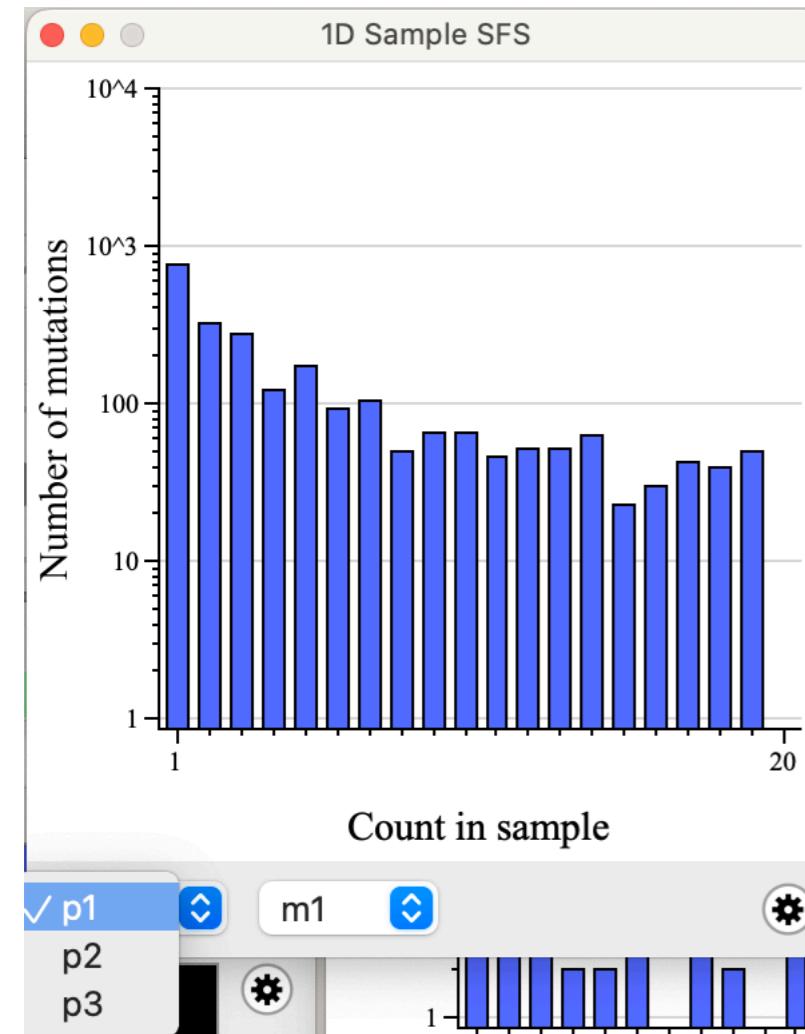
Population 3 starts
with $N_e=1000$

p1 migrates to p2 and p3;
p2 migrates to p1 and p3

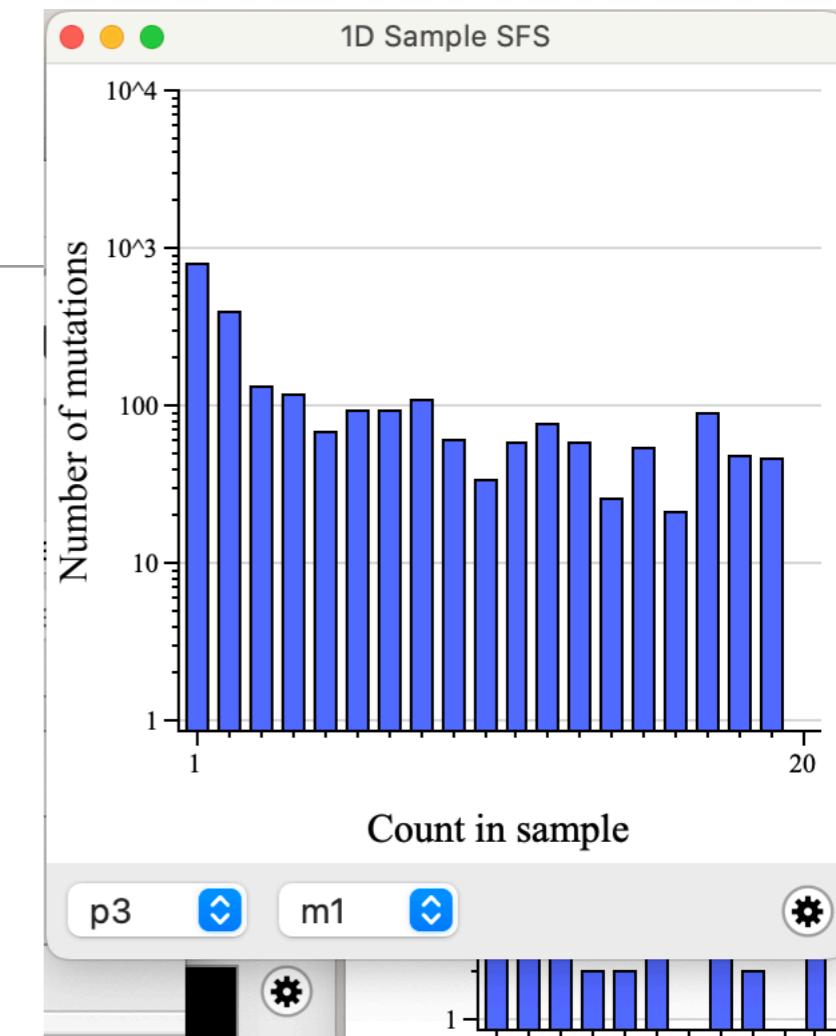
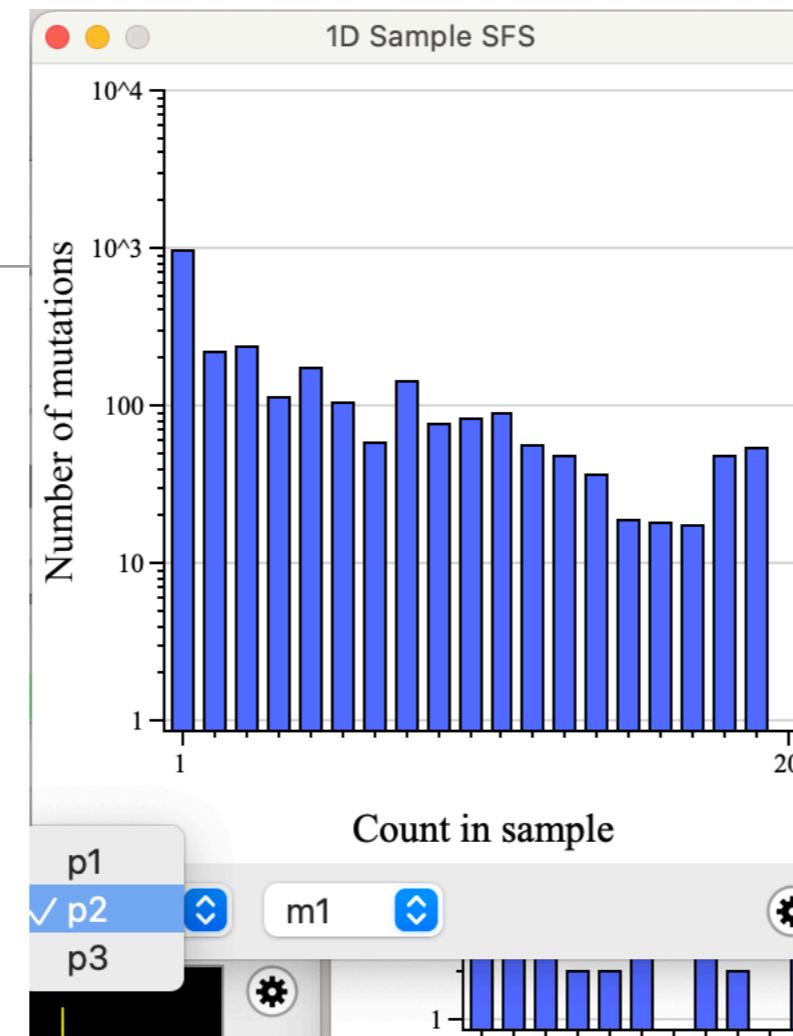
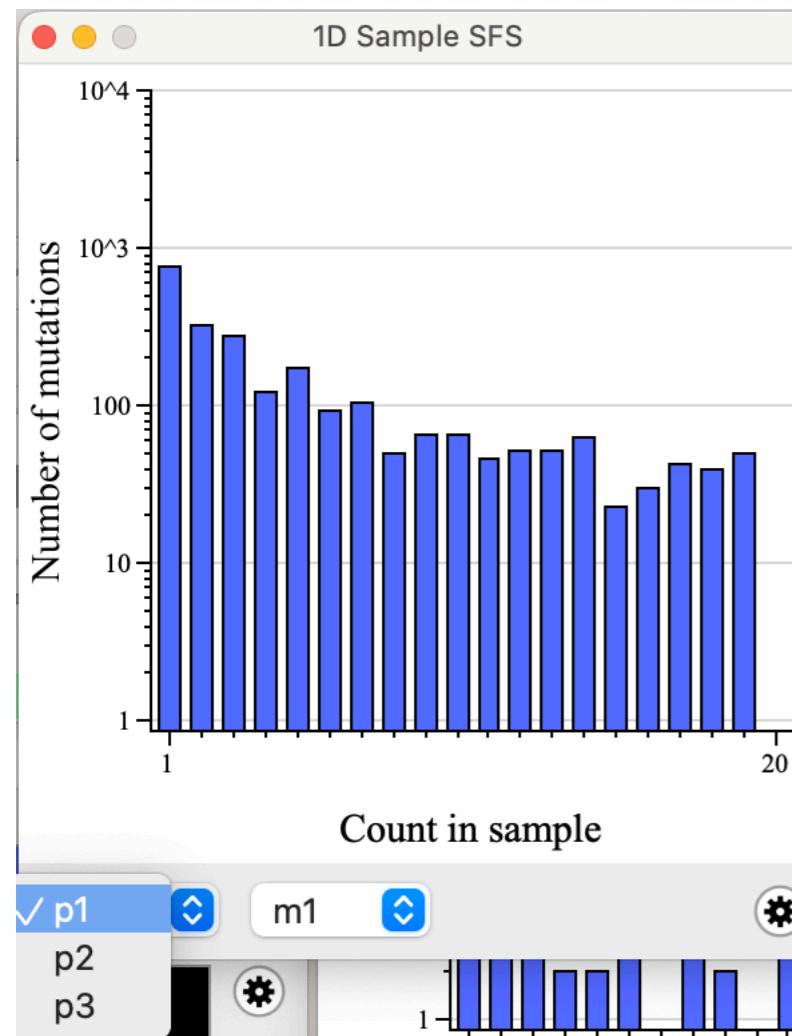
1D Sample SFS



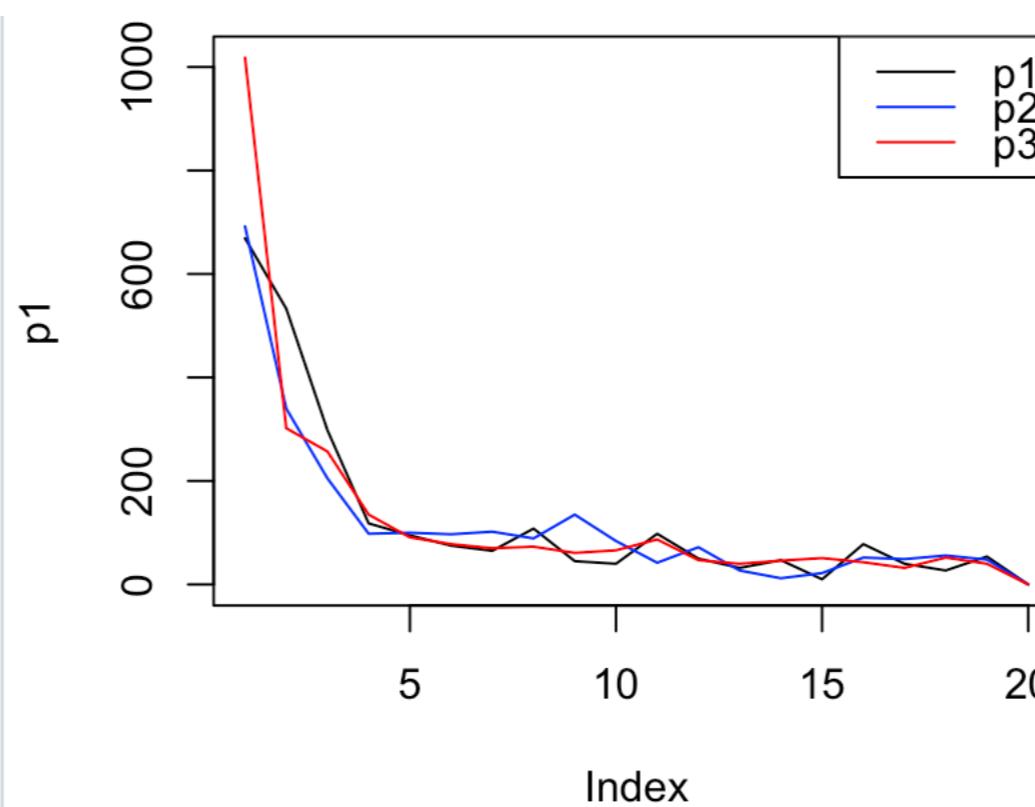
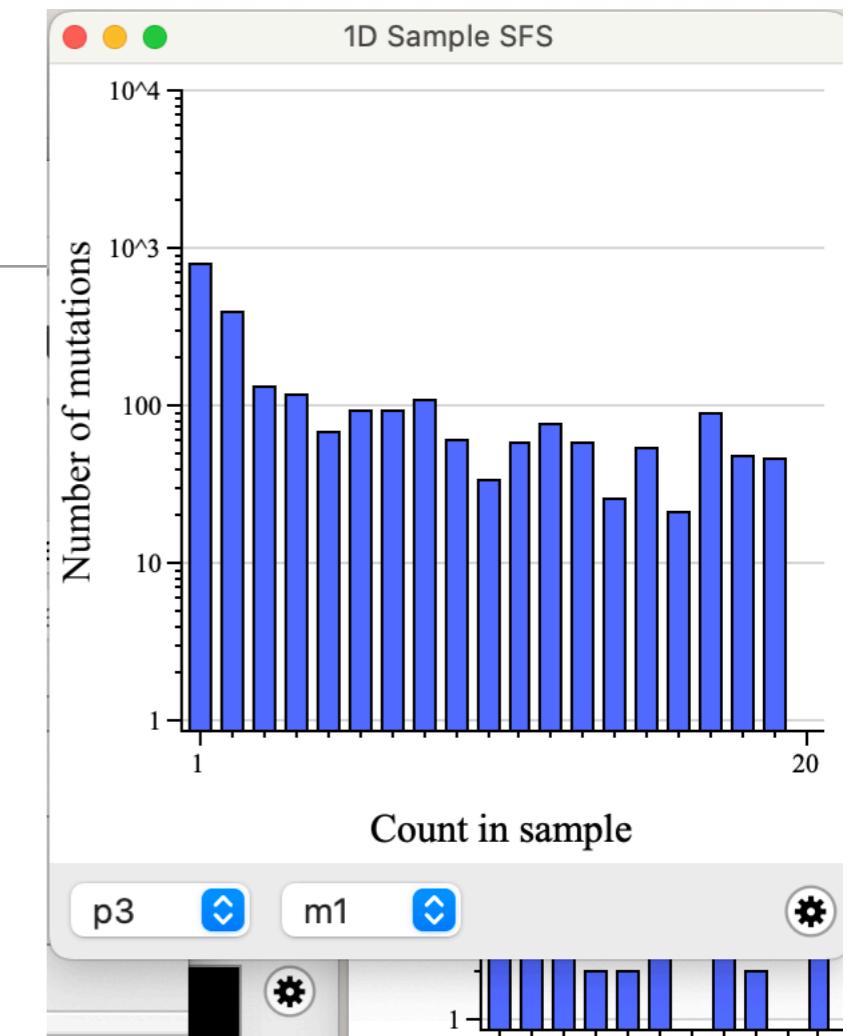
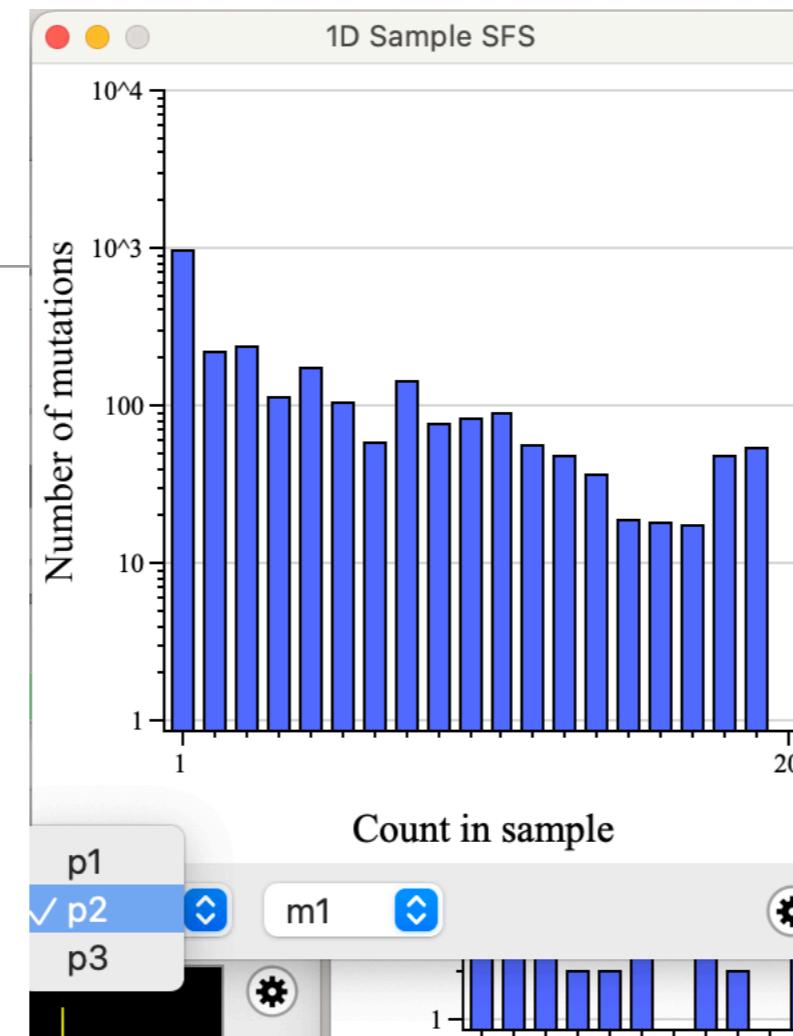
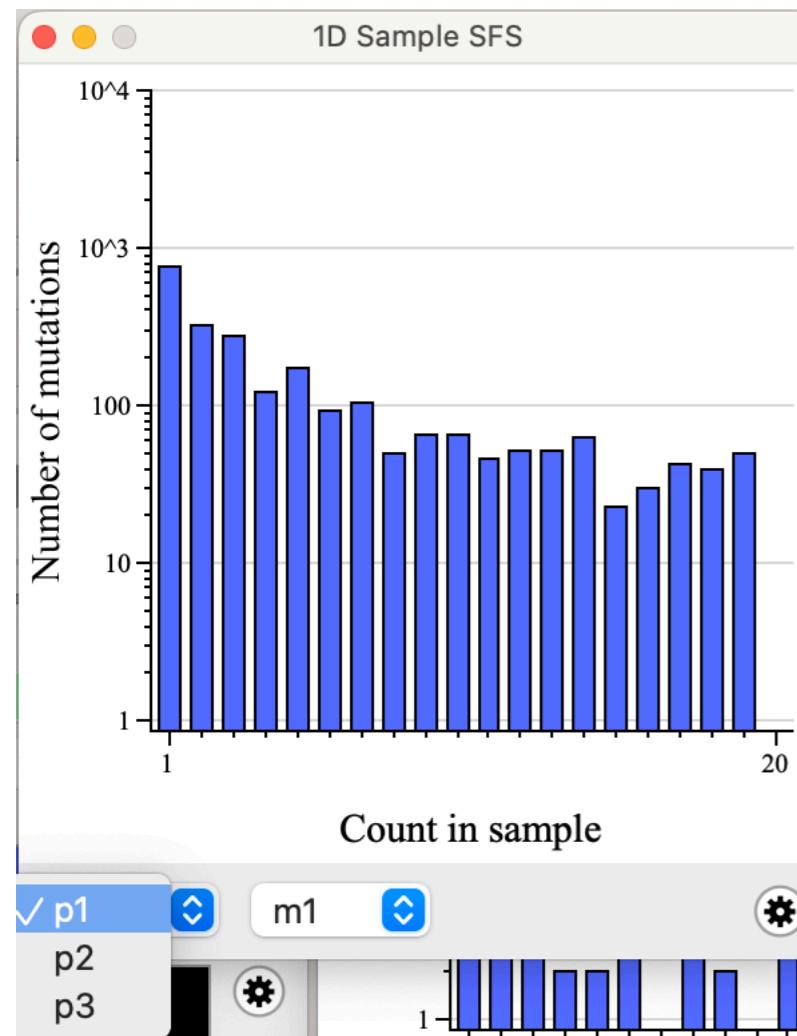
1D Sample SFS



1D Sample SFS

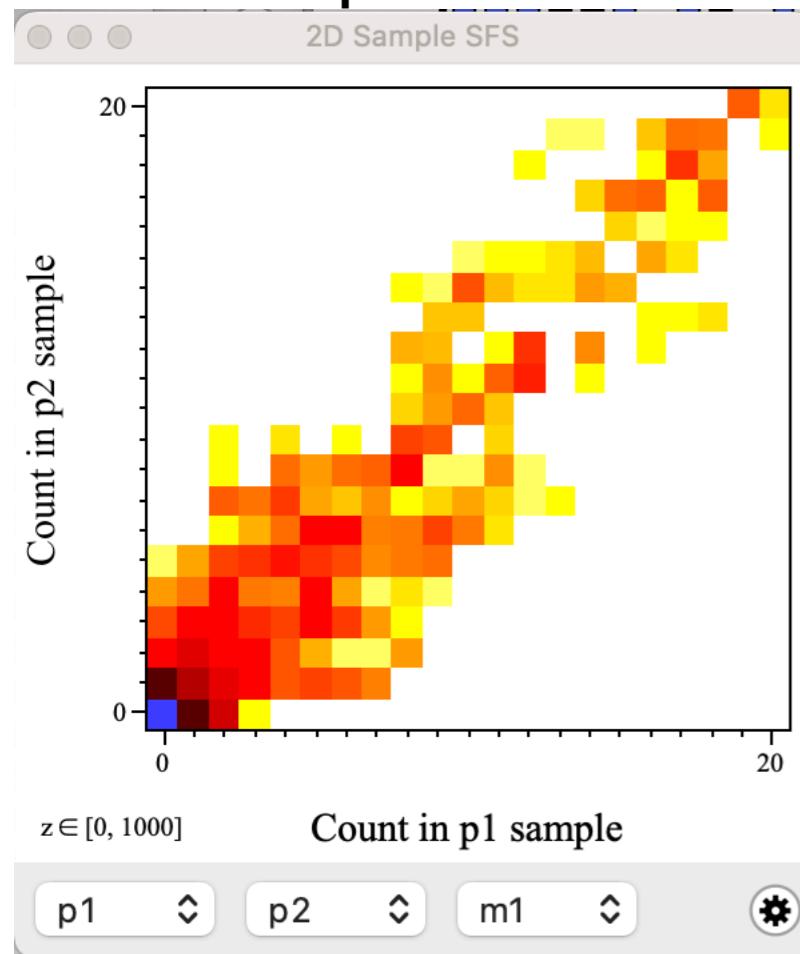


1D Sample SFS

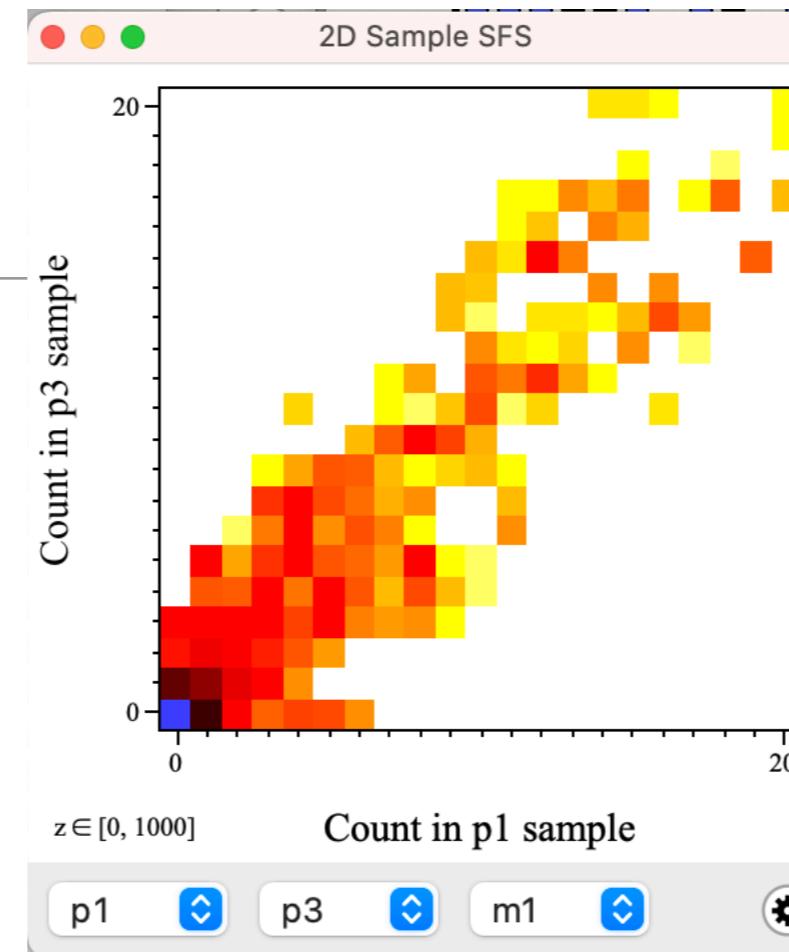
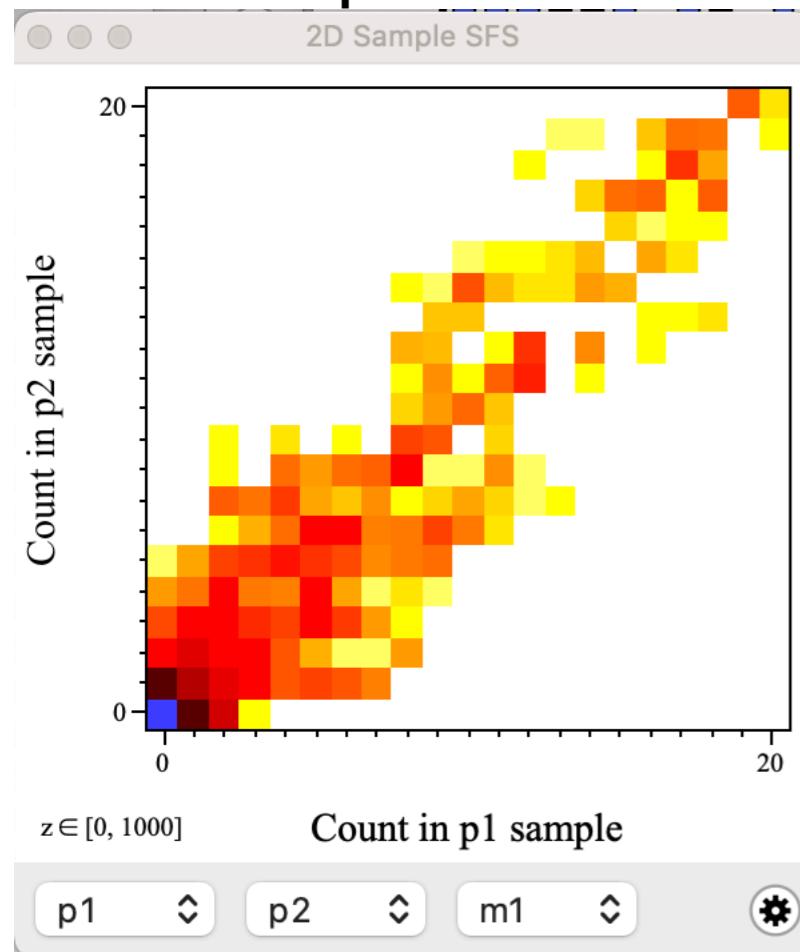


2D Sample SFS

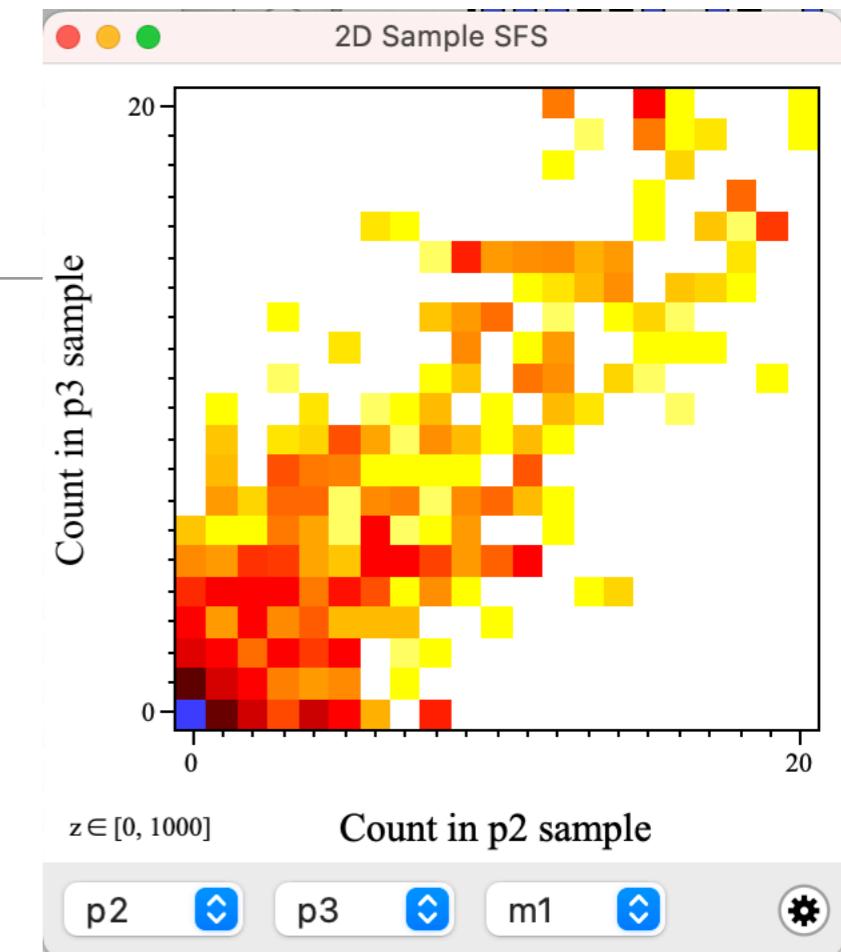
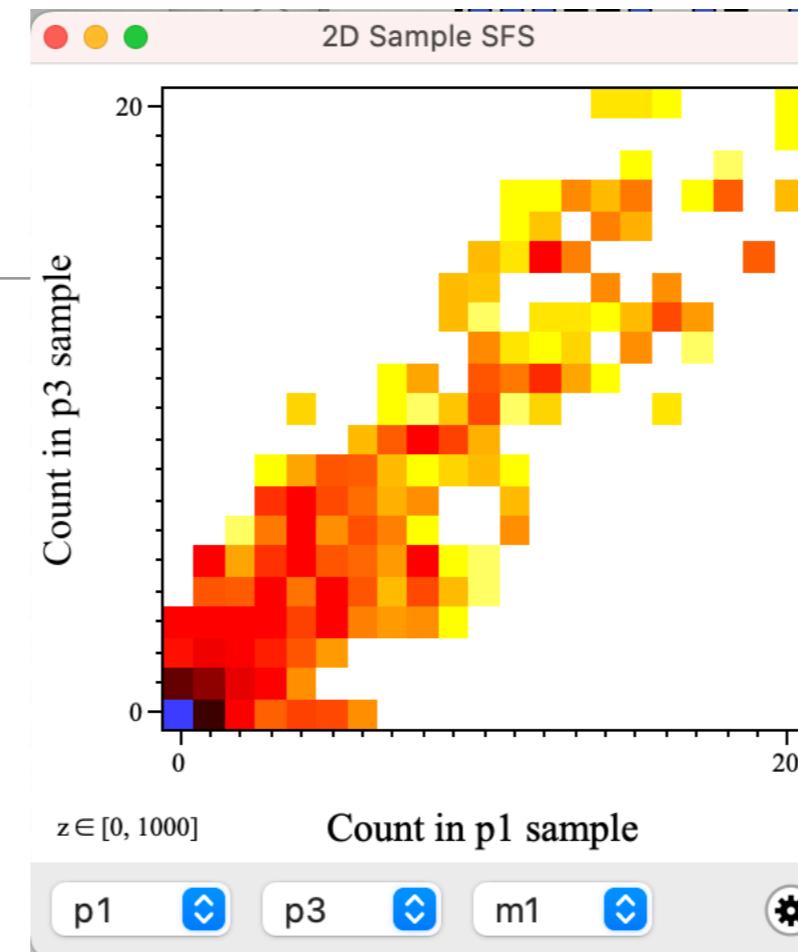
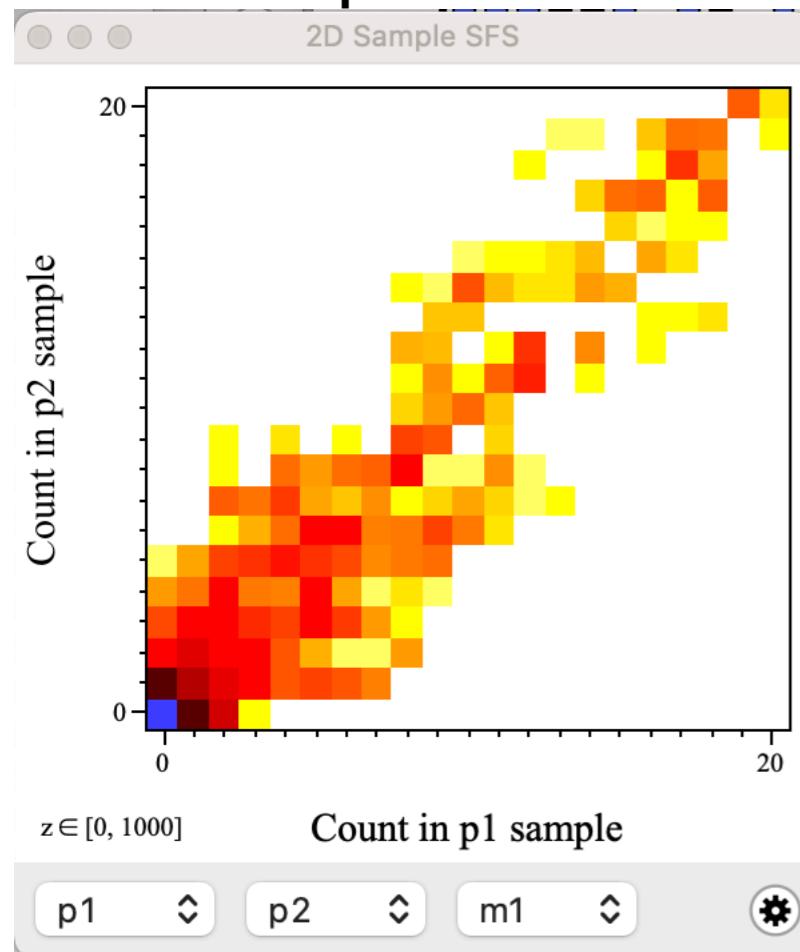
2D Sample SFS



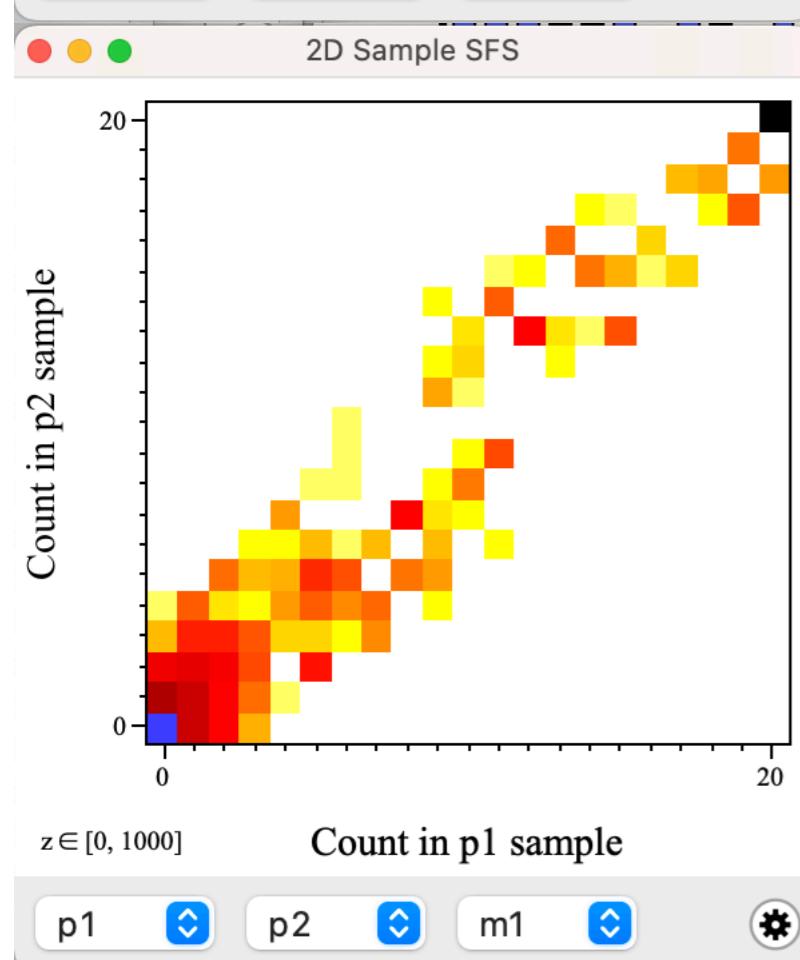
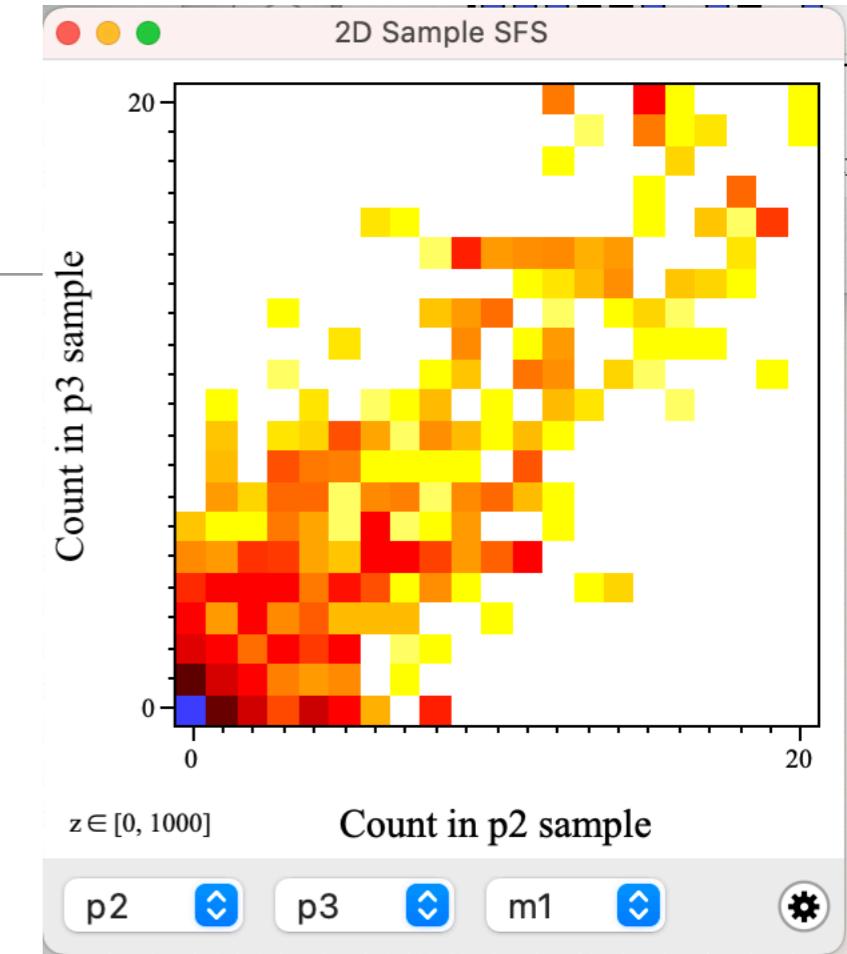
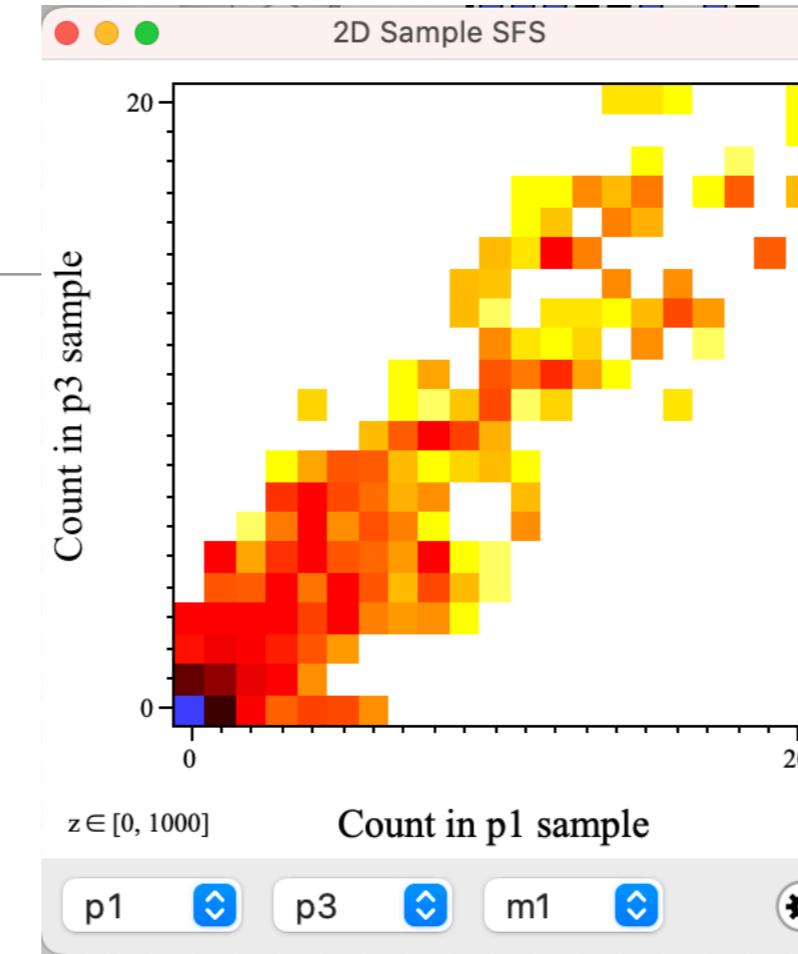
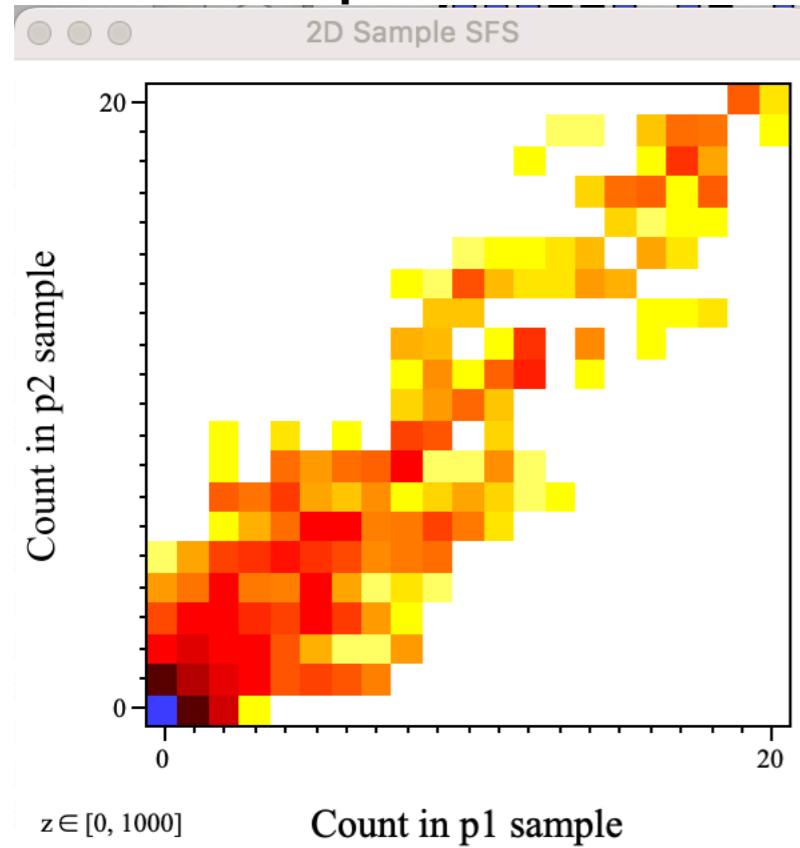
2D Sample SFS



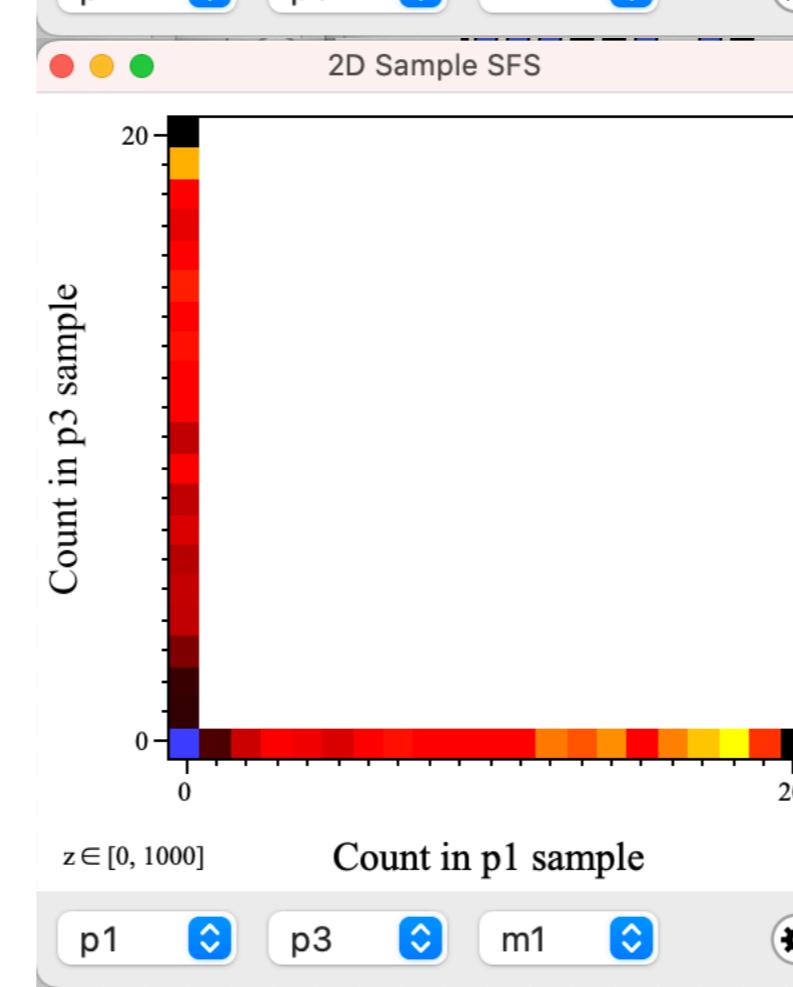
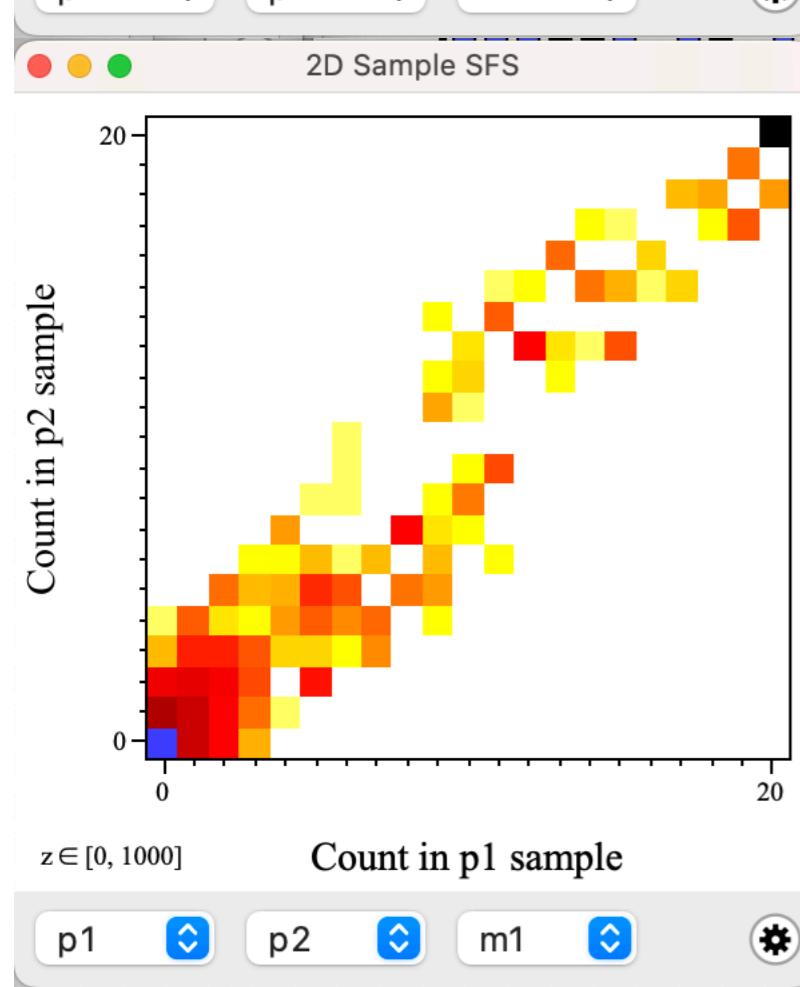
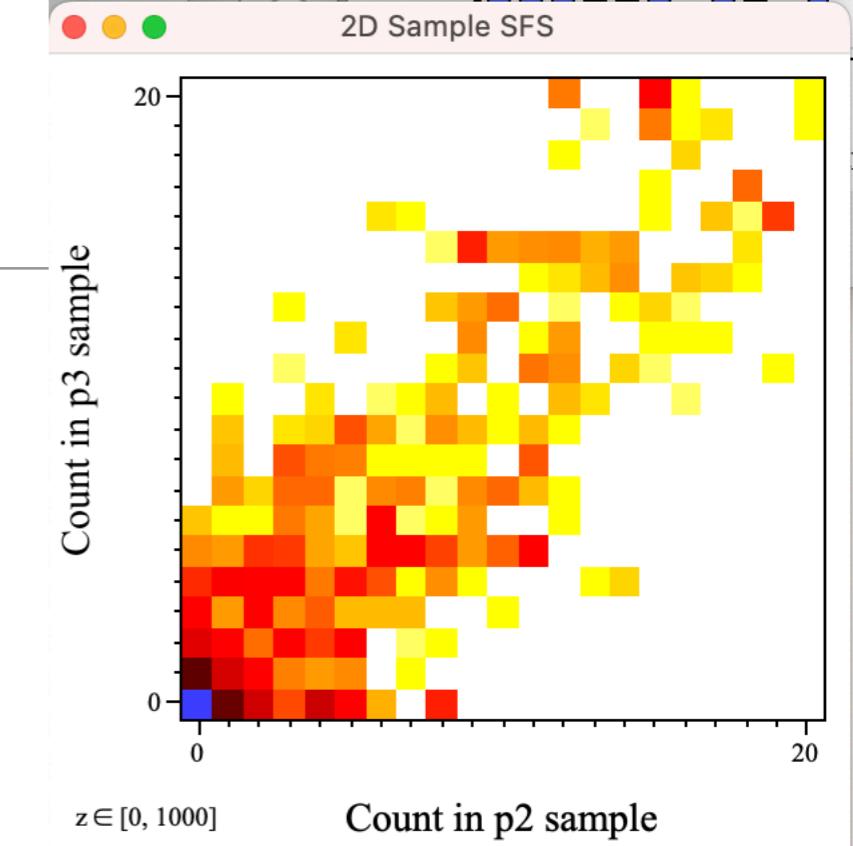
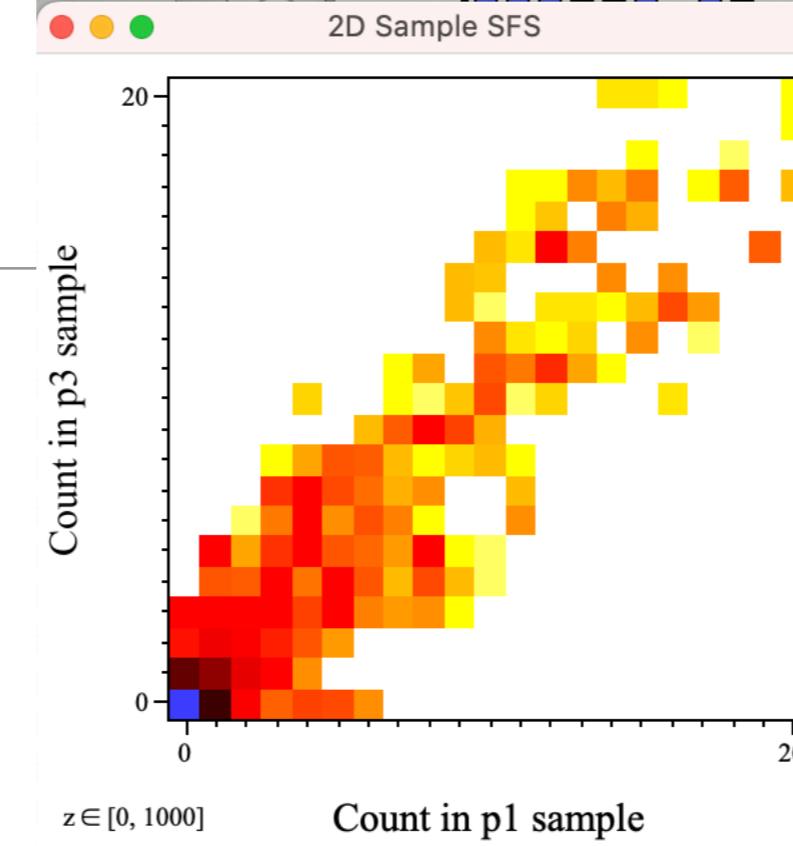
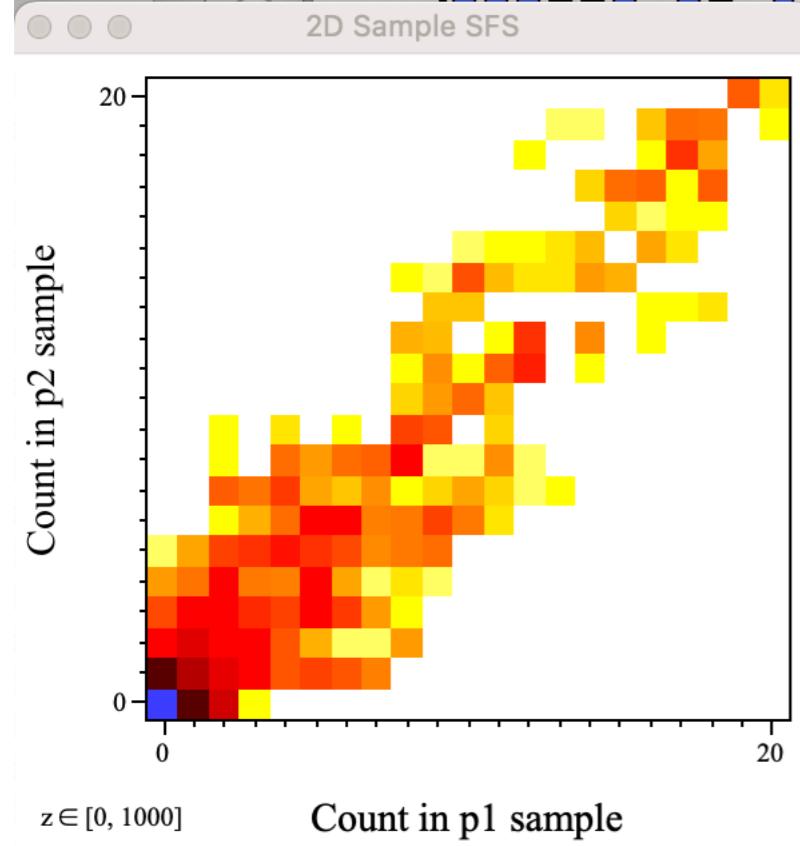
2D Sample SFS



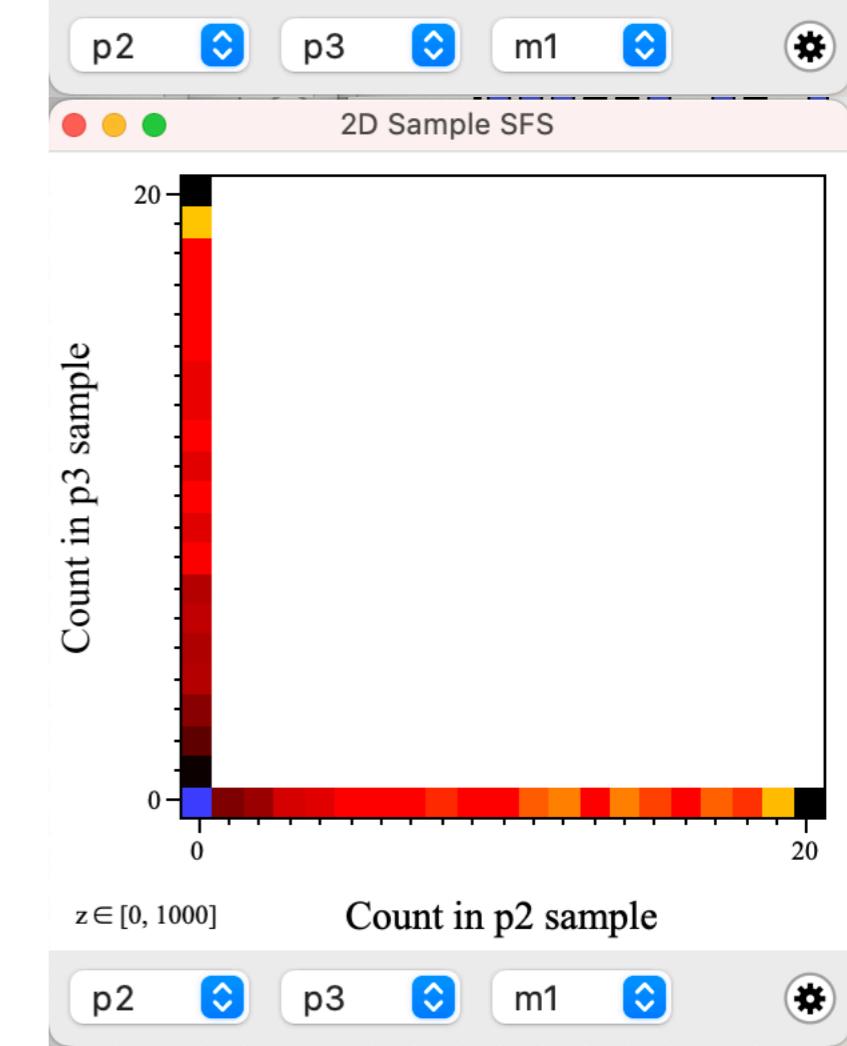
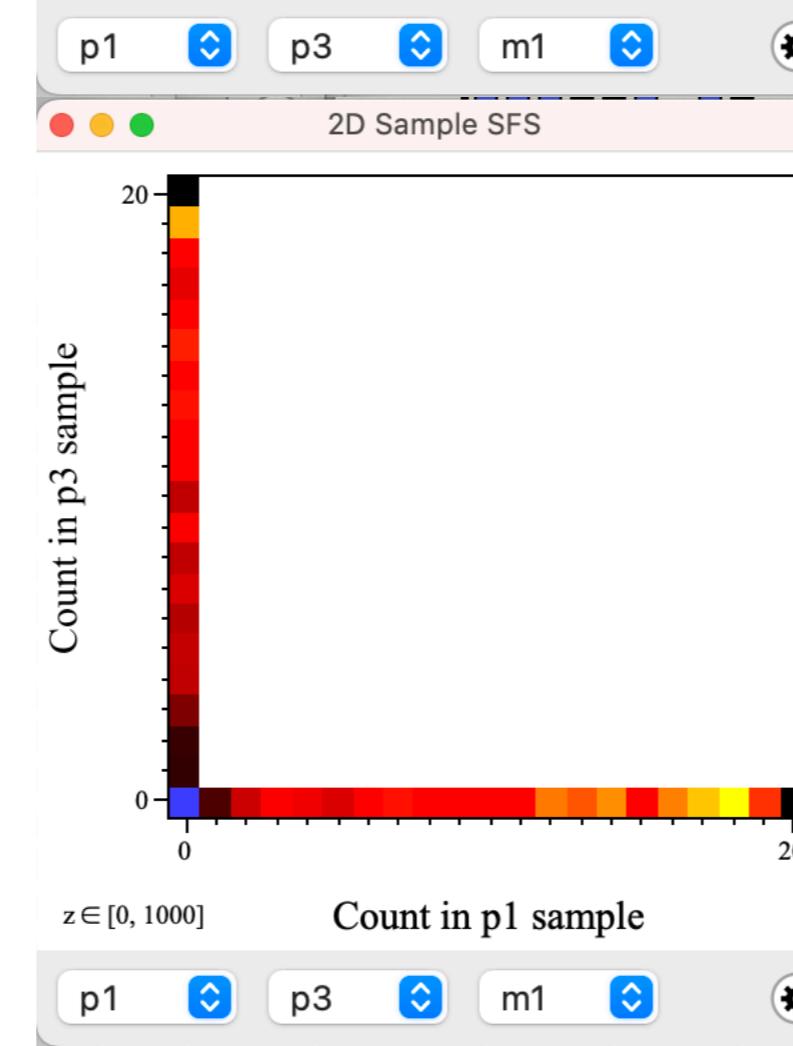
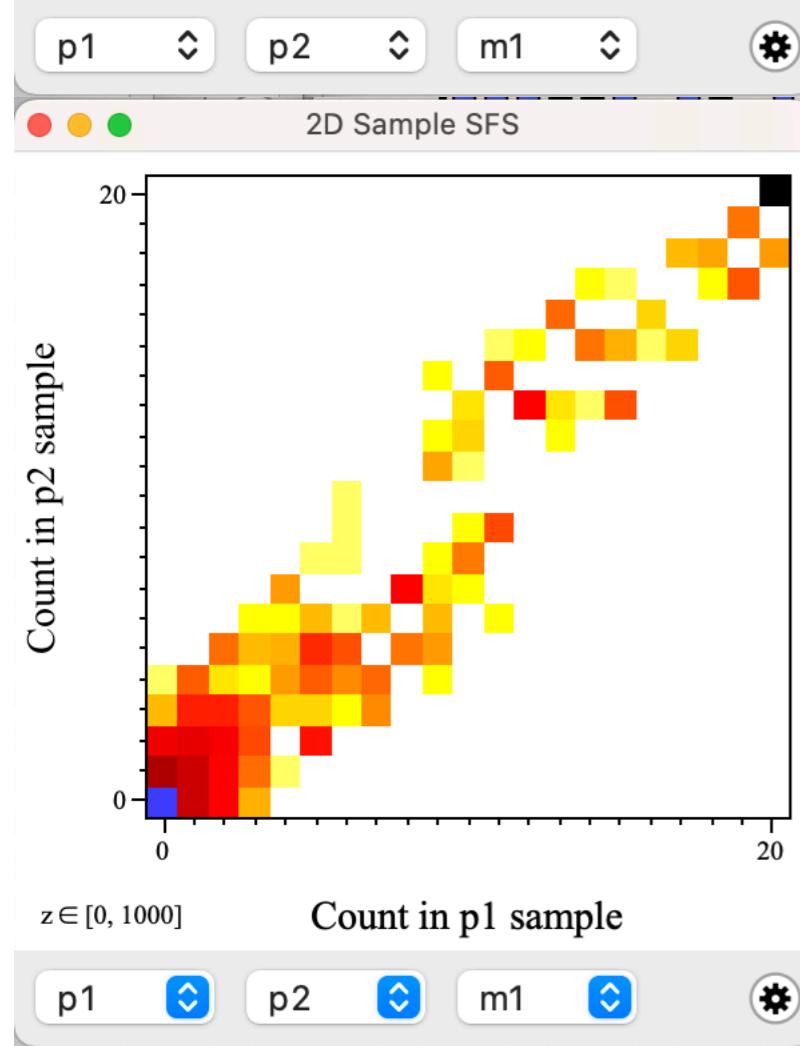
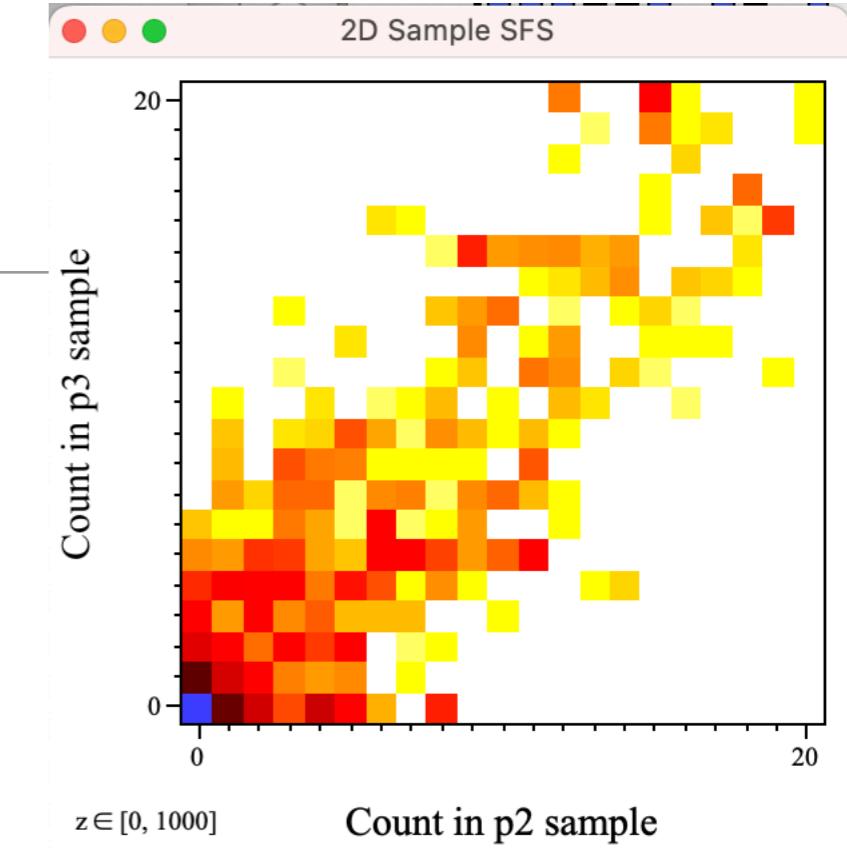
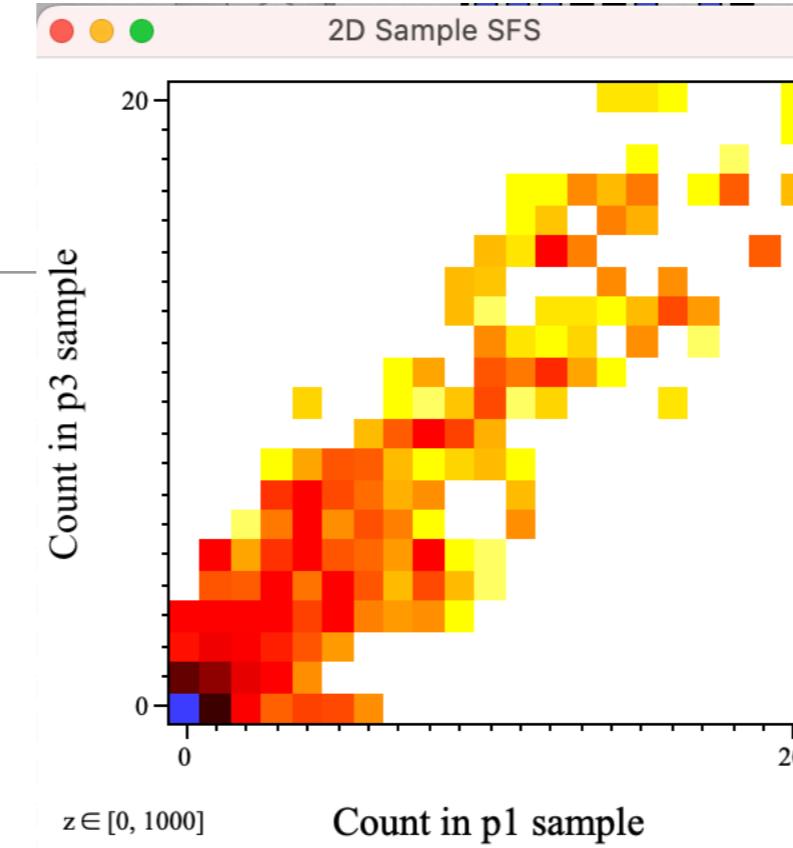
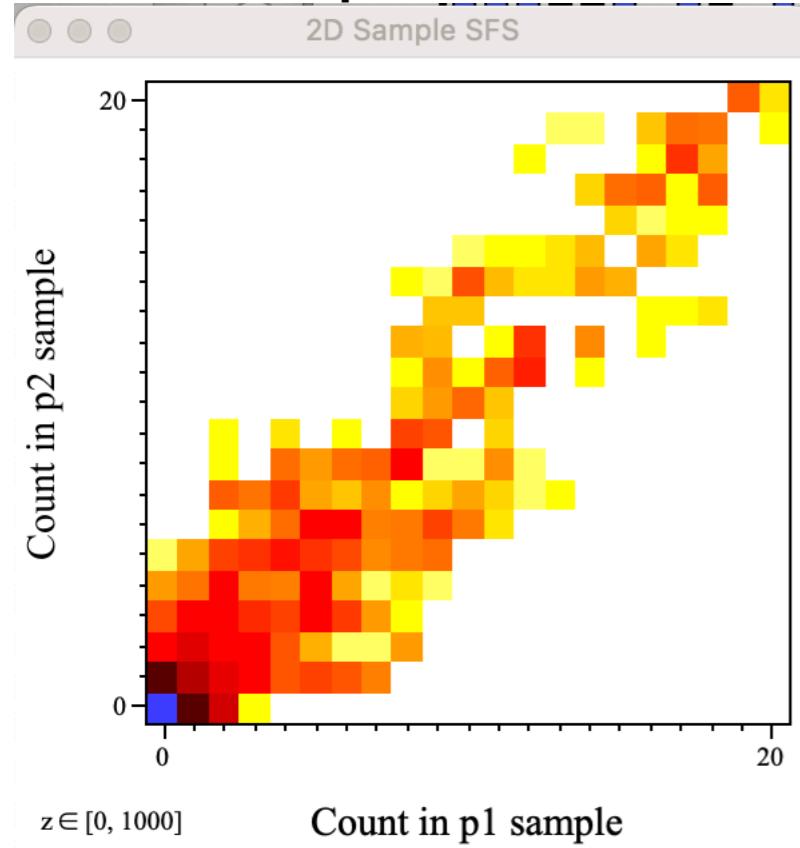
2D Sample SFS



2D Sample SFS

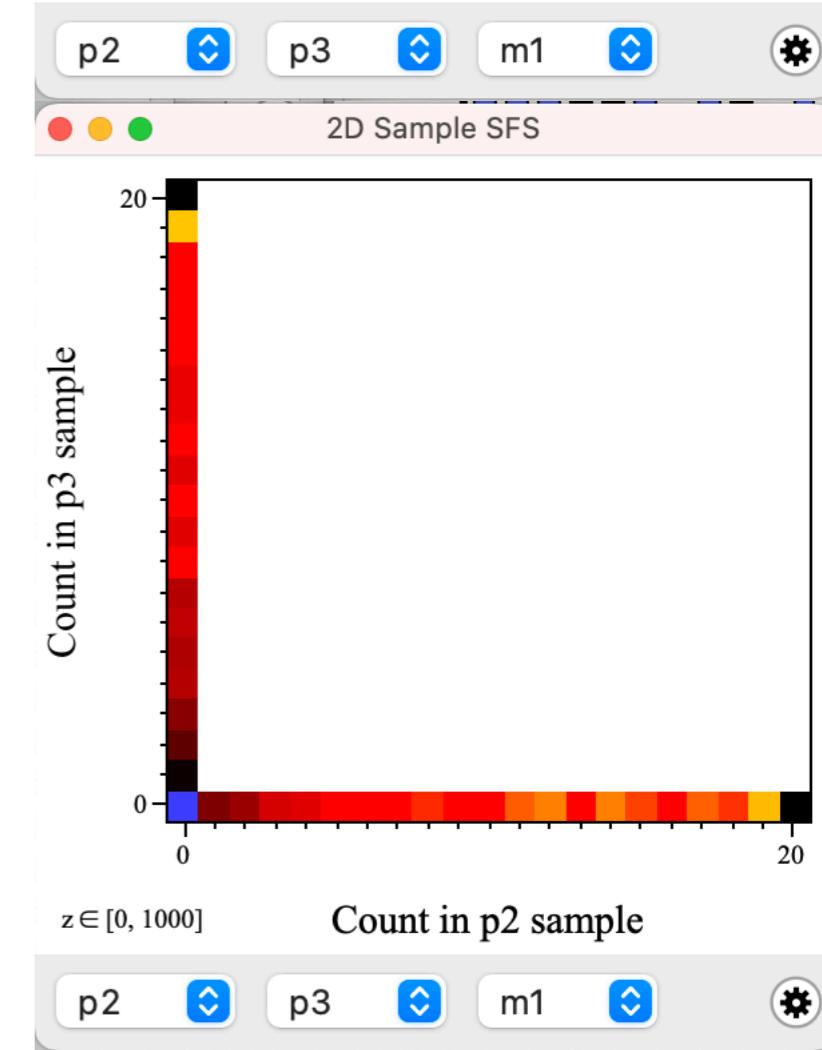
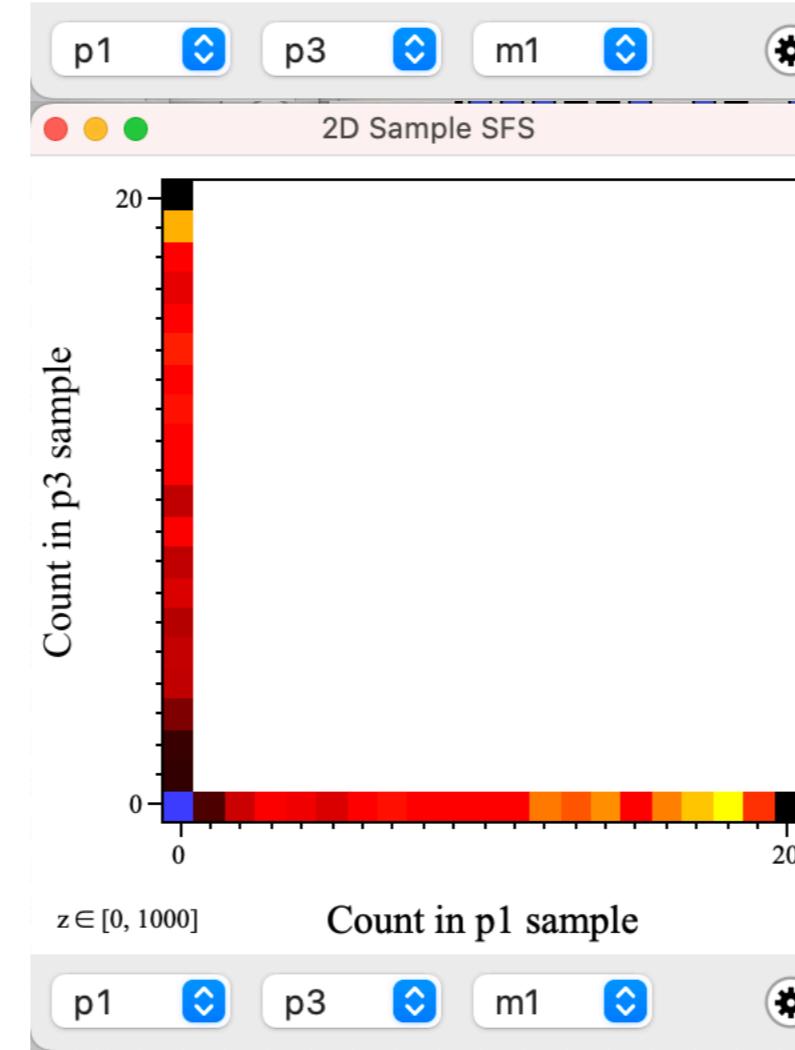
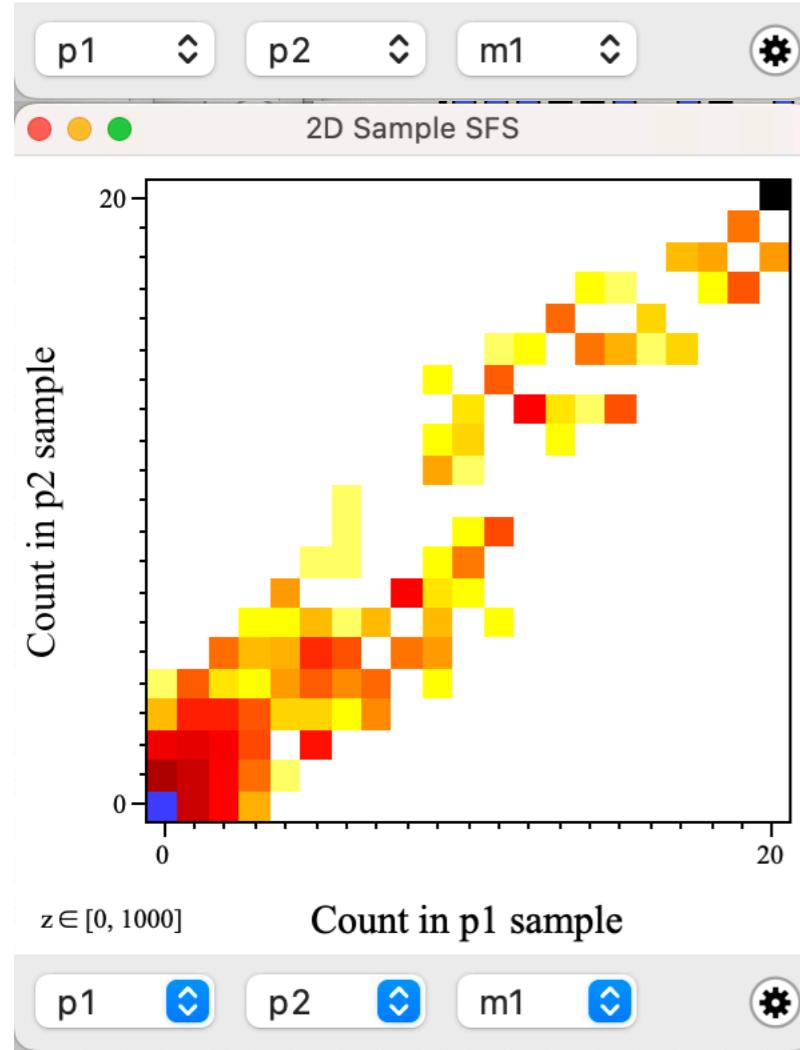
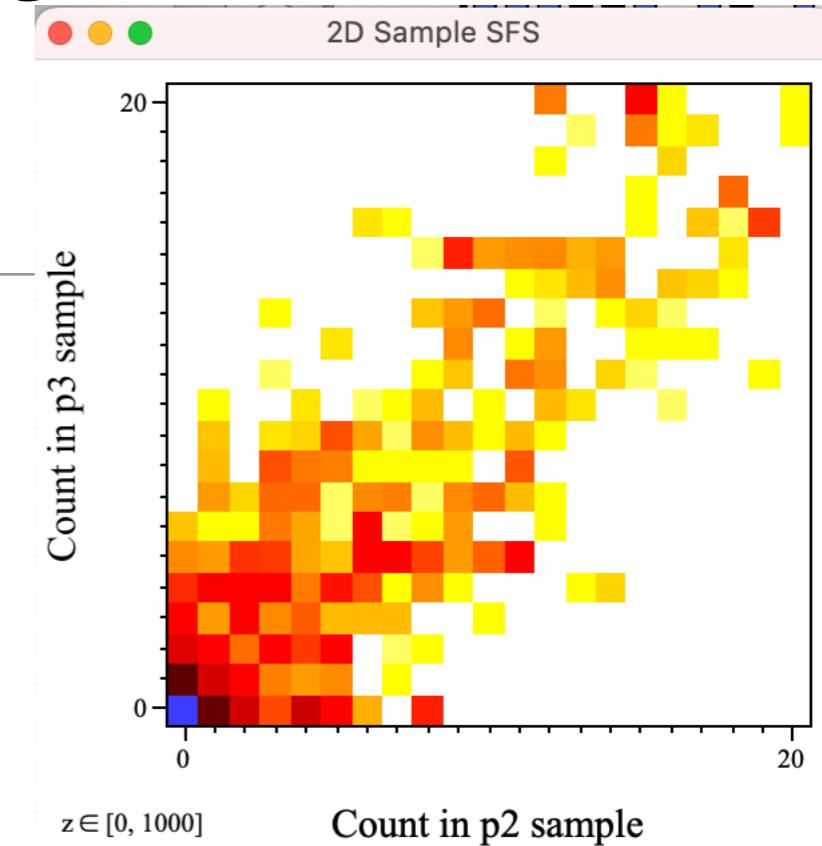
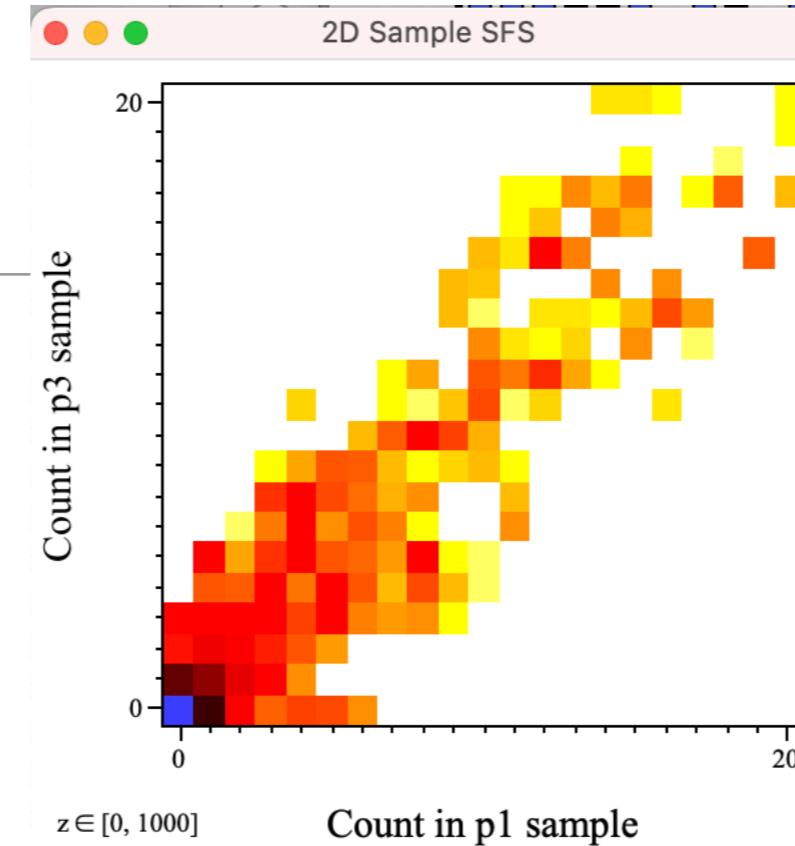
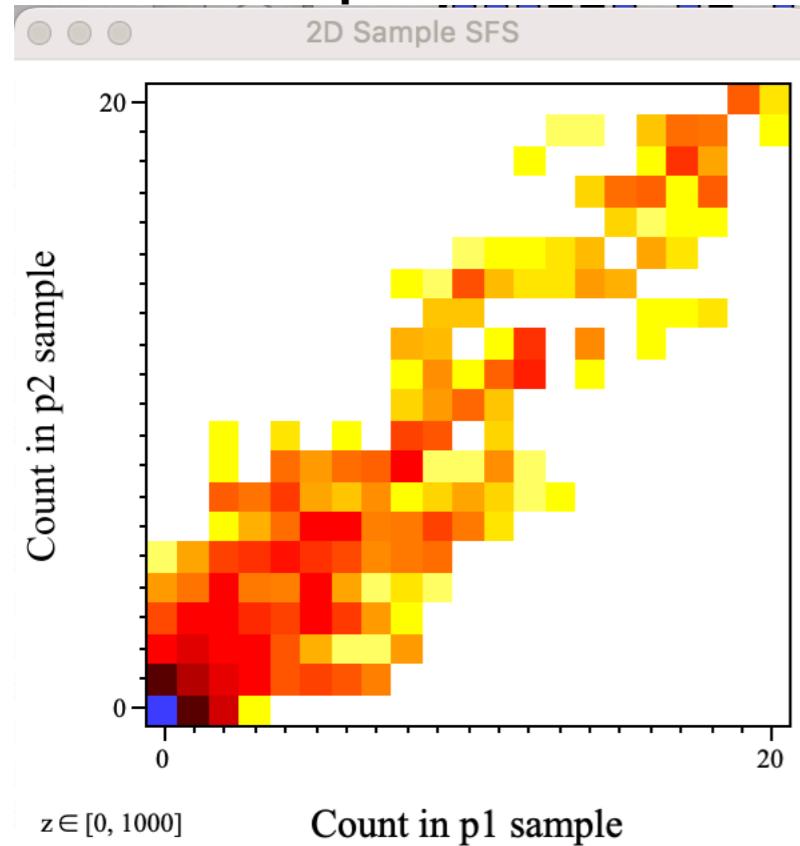


2D Sample SFS



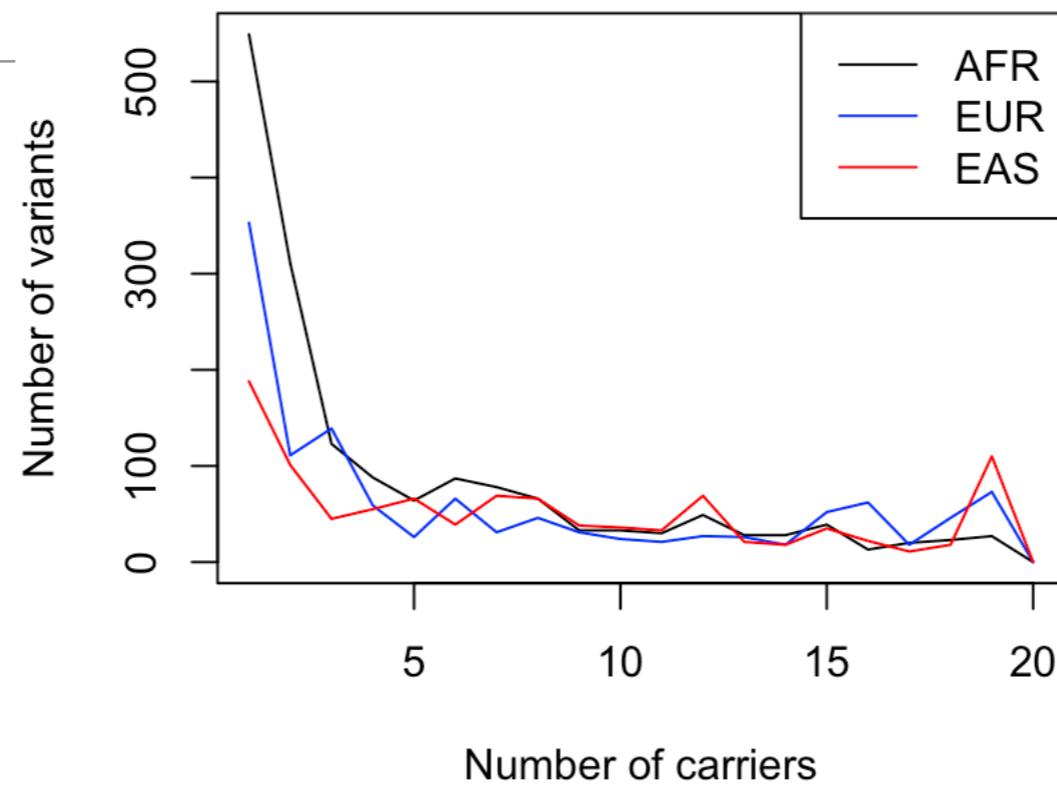
2D Sample SFS

What change did I make??

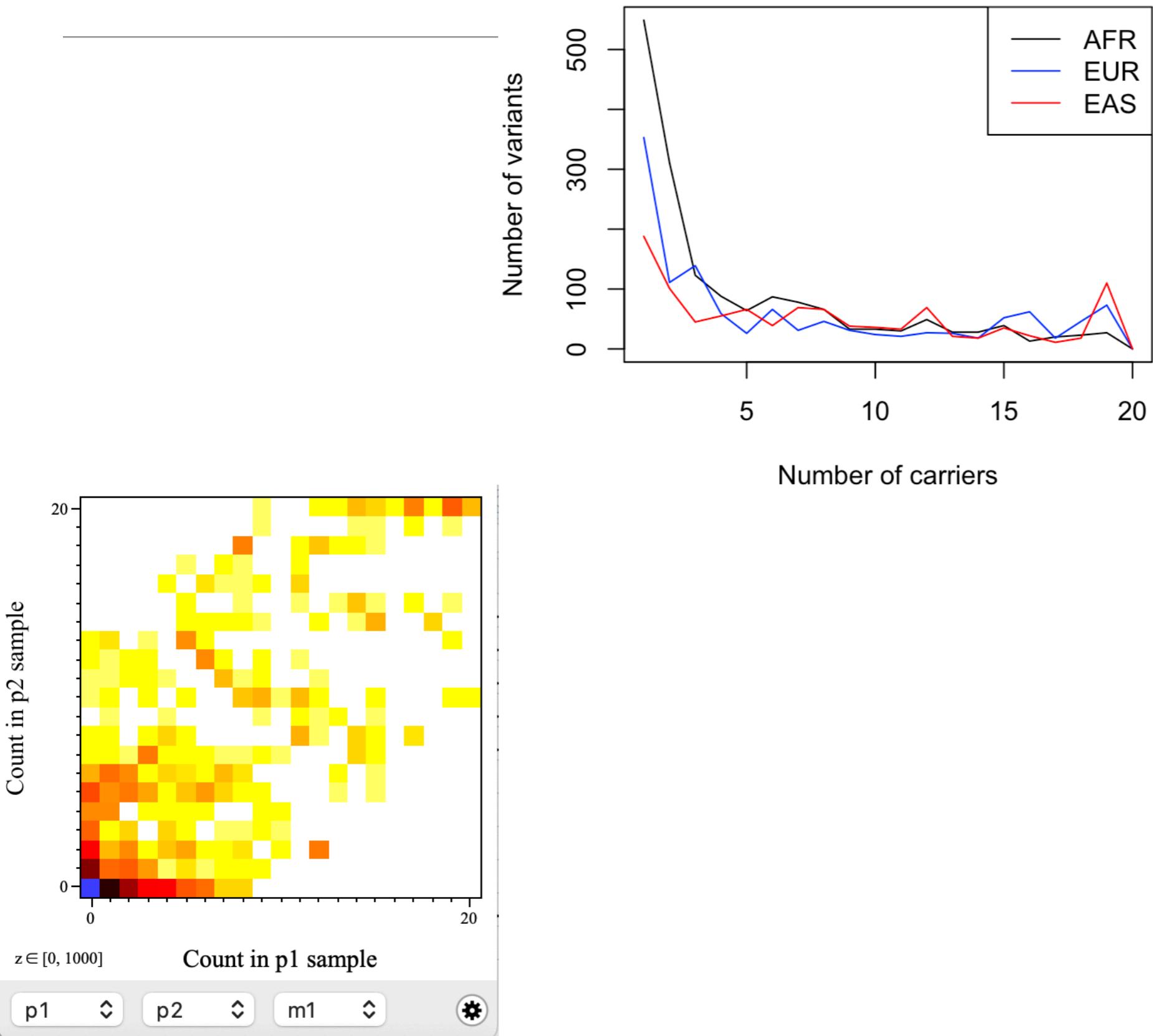


Complex Human demography: Recipe 5.4 (I)

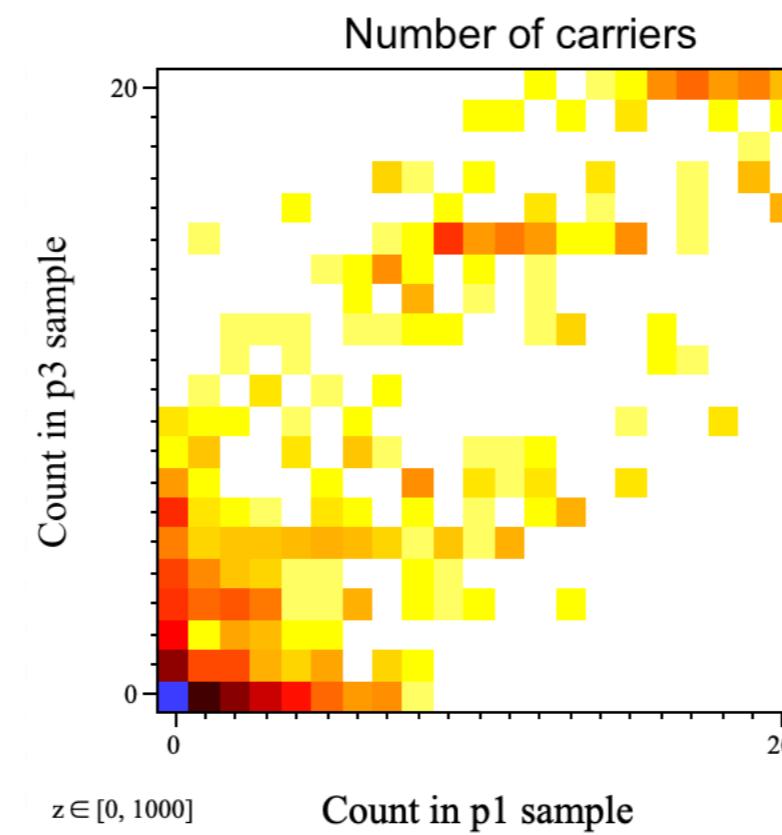
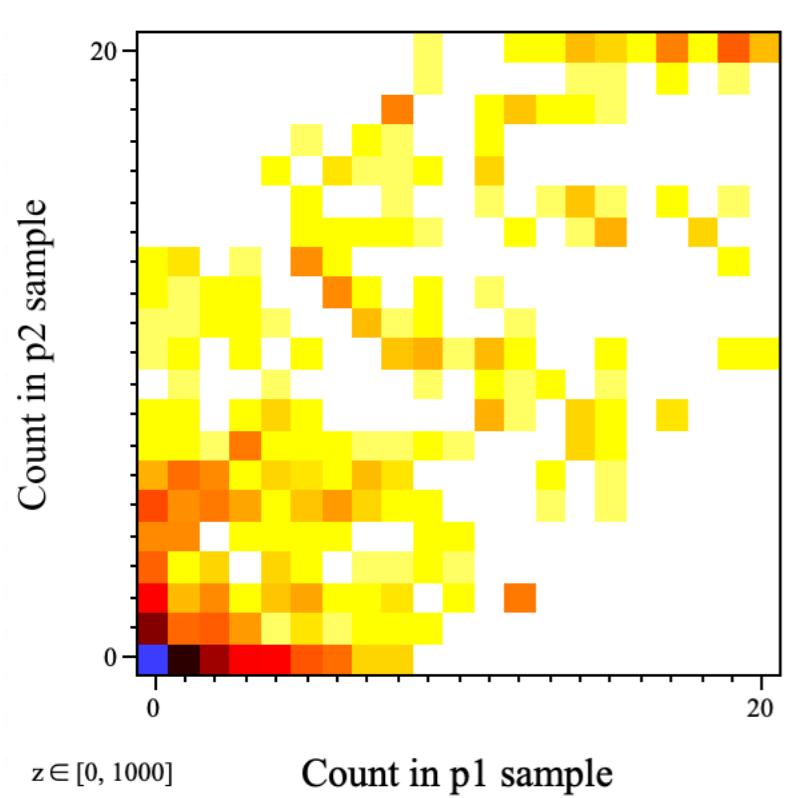
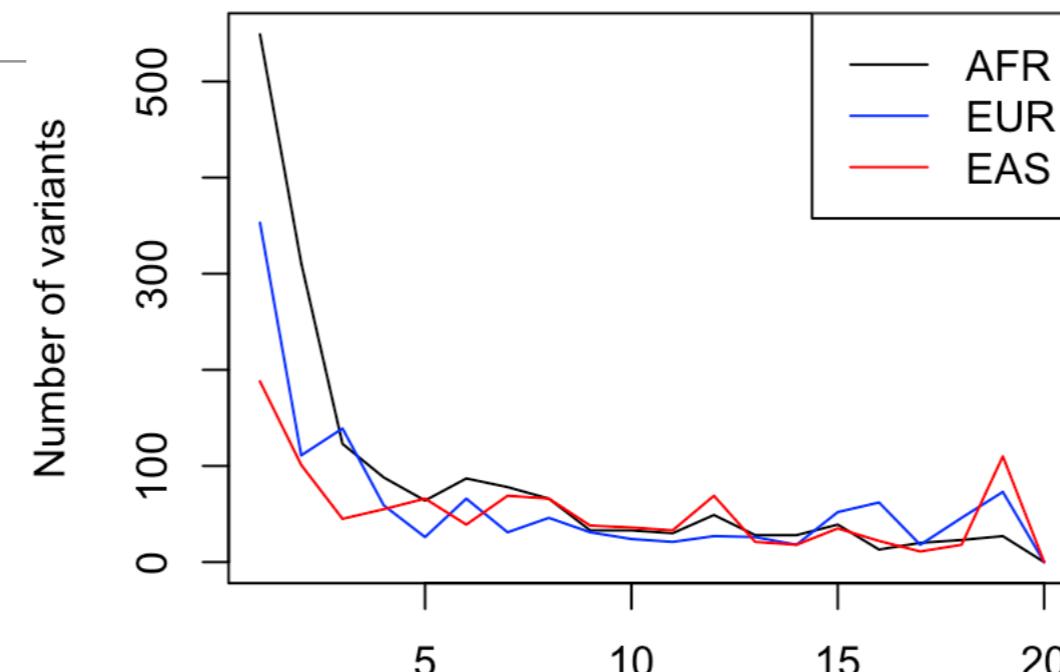
Complex Human demography: Recipe 5.4 (I)



Complex Human demography: Recipe 5.4 (I)



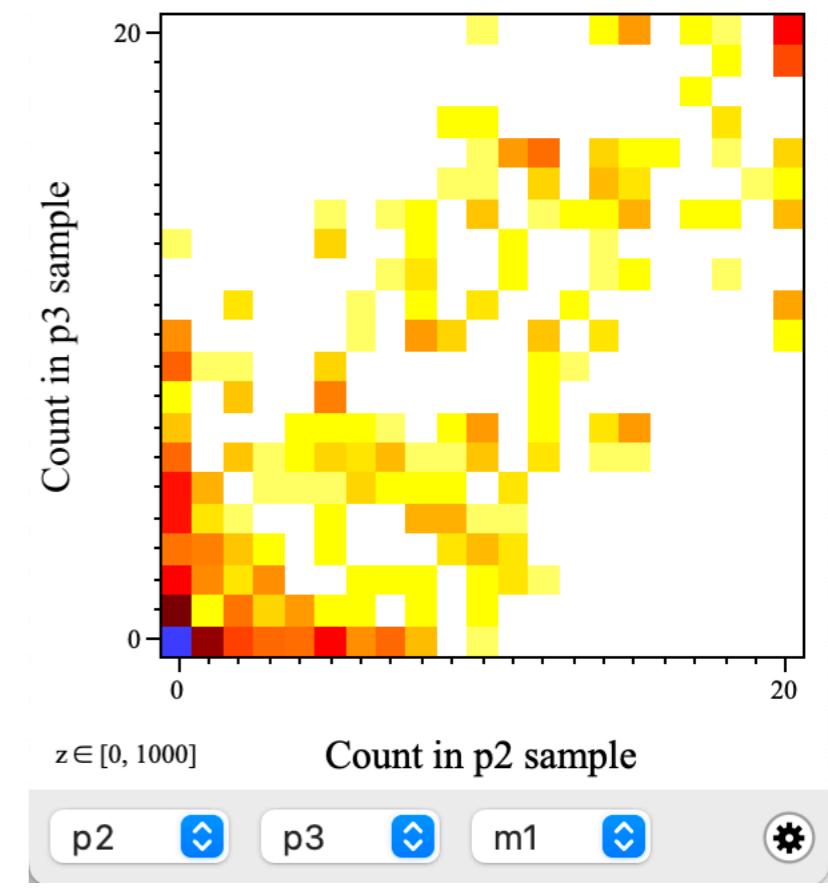
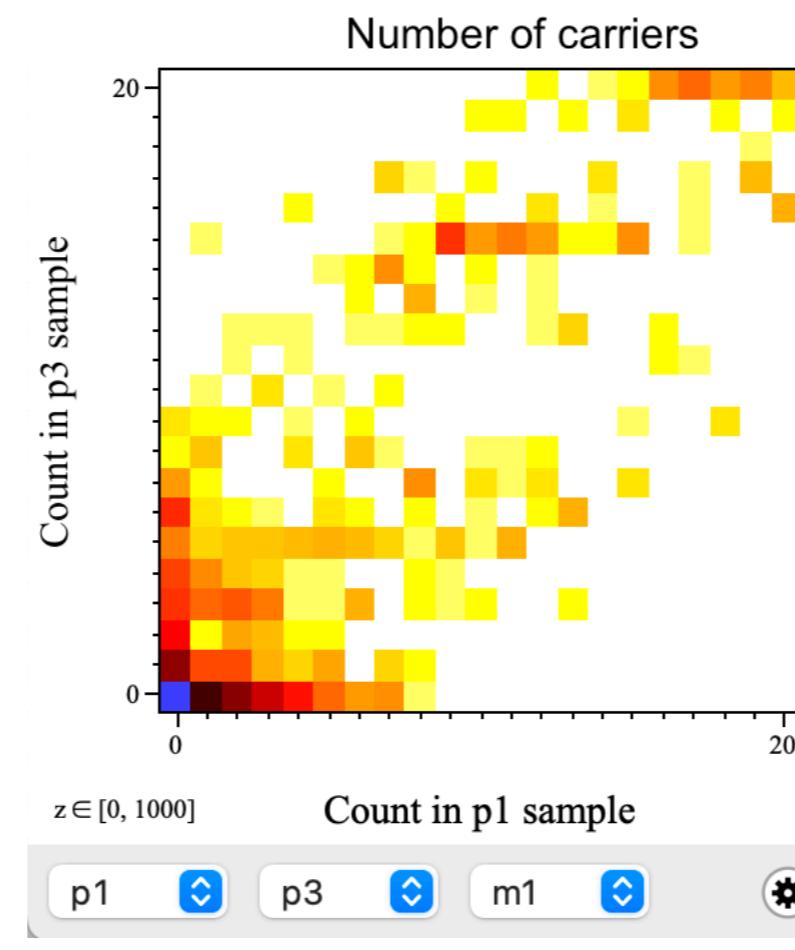
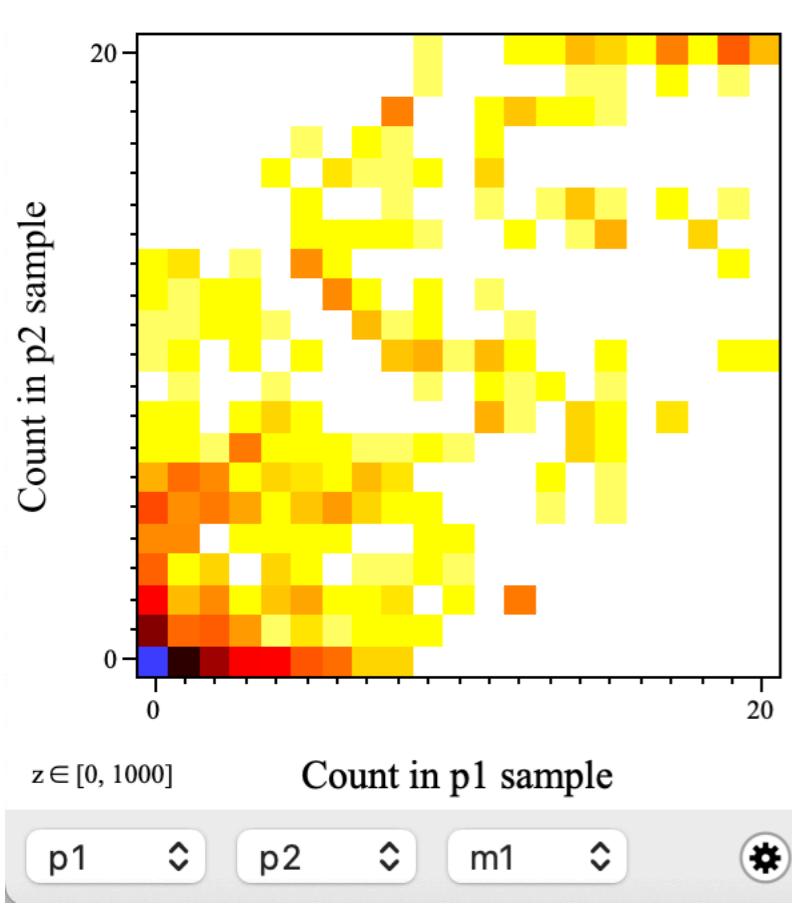
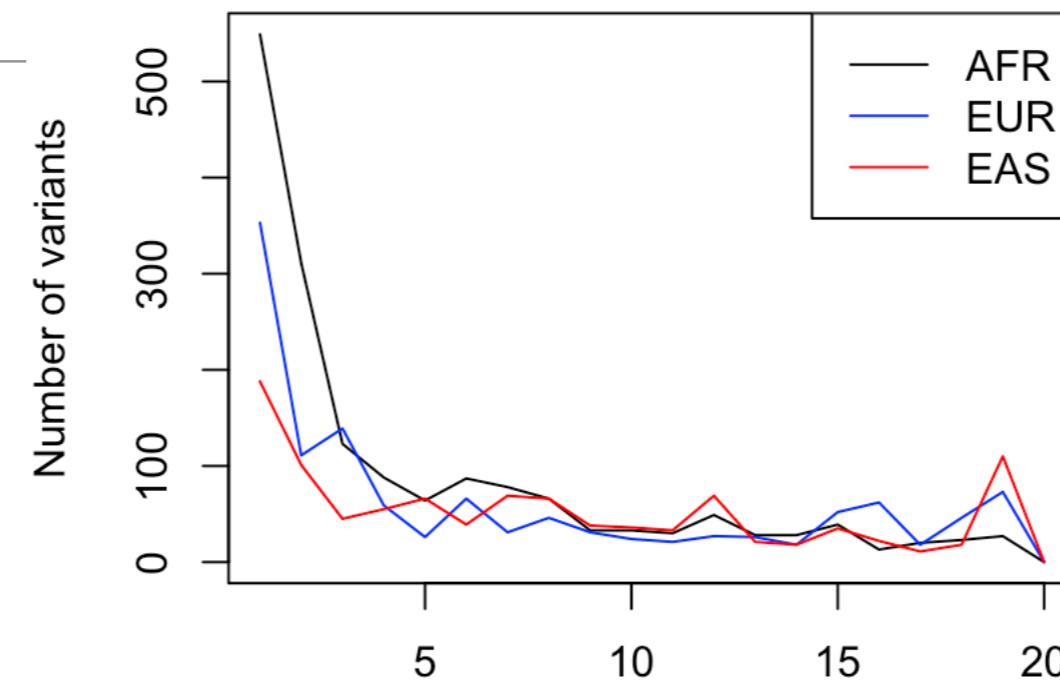
Complex Human demography: Recipe 5.4 (I)



p1 p2 m1

p1 p3 m1

Complex Human demography: Recipe 5.4 (I)



Natural selection: Recipe 7.1

Natural selection: Recipe 7.1

```
// Keywords:

initialize() {
    initializeMutationRate(1e-7);
    initializeMutationType("m1", 0.5, "f", 0.0);           // non-coding
    initializeMutationType("m2", 0.5, "f", 0.0);           // synonymous
    initializeMutationType("m3", 0.1, "g", -0.03, 0.2);   // deleterious
    initializeMutationType("m4", 0.8, "e", 0.1);          // beneficial
    initializeGenomicElementType("g1", m1, 1.0);
    initializeGenomicElement(g1, 0, 99999);
    initializeRecombinationRate(1e-8);
}
1 early() { sim.addSubpop("p1", 5000); }
10000 early() { sim.simulationFinished(); }
```

Natural selection: Recipe 7.1

Mutation class I;
dominance coefficient = 0.5;
“f”ixed selection coefficient (s)=0

// Keywords:

```
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0); // non-coding  
    initializeMutationType("m2", 0.5, "f", 0.0); // synonymous  
    initializeMutationType("m3", 0.1, "g", -0.03, 0.2); // deleterious  
    initializeMutationType("m4", 0.8, "e", 0.1); // beneficial  
    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 5000); }  
10000 early() { sim.simulationFinished(); }
```

Natural selection: Recipe 7.1

Mutation class 1;
dominance coefficient = 0.5;
“f”ixed selection coefficient (s)=0

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeMutationType("m2", 0.5, "f", 0.0); // synonymous  
    initializeMutationType("m3", 0.1, "g", -0.03, 0.2); // deleterious  
    initializeMutationType("m4", 0.8, "e", 0.1); // beneficial  
    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 5000); }  
10000 early() { sim.simulationFinished(); }
```

Mutation class 3;
dominance coefficient = 0.1;
“g”amma distribution for s.

Natural selection: Recipe 7.1

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0);  
    initializeMutationType("m2", 0.5, "f", 0.0);  
    initializeMutationType("m3", 0.1, "g", -0.03, 0.2); // synonymous  
    initializeMutationType("m4", 0.8, "e", 0.1); // deleterious  
    initializeGenomicElementType("g1", m1, 1.0);  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 5000); }  
10000 early() { sim.simulationFinished(); }
```

Mutation class 1;
dominance coefficient = 0.5;
“f”ixed selection coefficient (s)=0

Mutation class 3;
dominance coefficient = 0.1;
“g”amma distribution for s .

Mutation class 4;
dominance coefficient = 0.8;
“e”xponential distribution
for s .

Natural selection: Recipe 7.1

Natural selection: Recipe 7.1

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0); // non-coding  
    initializeMutationType("m2", 0.5, "f", 0.0); // synonymous  
    initializeMutationType("m3", 0.1, "g", -0.03, 0.2); // deleterious  
    initializeMutationType("m4", 0.8, "e", 0.1); // beneficial  
    initializeGenomicElementType("g1", c(m1,m2,m3,m4), c(0.05,0.2,0.74,0.01));  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 5000); }  
10000 early() { sim.simulationFinished(); }
```

Natural selection: Recipe 7.1

Genomic element 1 (g1) has all 4 mutation classes

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0); // non-coding  
    initializeMutationType("m2", 0.5, "f", 0.0); // synonymous  
    initializeMutationType("m3", 0.1, "g", -0.03, 0.2); // deleterious  
    initializeMutationType("m4", 0.8, "e", 0.1); // beneficial  
    initializeGenomicElementType("g1", c(m1,m2,m3,m4), c(0.05,0.2,0.74,0.01));  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 5000); }  
10000 early() { sim.simulationFinished(); }
```

Natural selection: Recipe 7.1

Genomic element 1 (g1) has all 4 mutation classes

```
// Keywords:  
  
initialize() {  
    initializeMutationRate(1e-7);  
    initializeMutationType("m1", 0.5, "f", 0.0); // non-coding  
    initializeMutationType("m2", 0.5, "f", 0.0); // synonymous  
    initializeMutationType("m3", 0.1, "g", -0.03, 0.2); // deleterious  
    initializeMutationType("m4", 0.8, "e", 0.1); // beneficial  
    initializeGenomicElementType("g1", c(m1,m2,m3,m4), c(0.05,0.2,0.74,0.01));  
    initializeGenomicElement(g1, 0, 99999);  
    initializeRecombinationRate(1e-8);  
}  
1 early() { sim.addSubpop("p1", 5000); }  
10000 early() { sim.simulationFinished(); }
```

Relative proportion of mutations from each mutation class