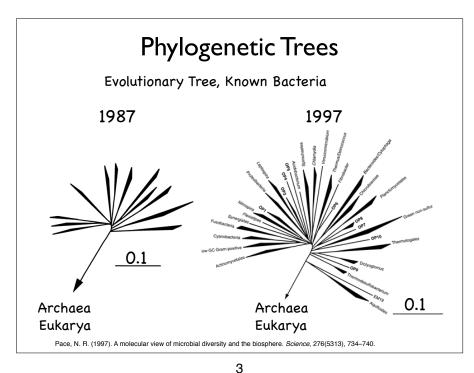
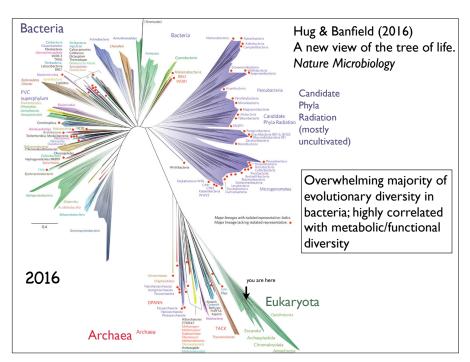


# Using Trees in Microbiome Analysis

- Phylogenetic (Evolutionary) Trees
  - Tree-Building ("quick" overview)
  - Tree formats (Newick, Ape's "phylo")
  - Manipulating Trees in phyloseq/ape
  - Tree plots (Examples, how to interpret)
- Using Trees and contingency tables together

- UniFrac and variants
- DPCoA



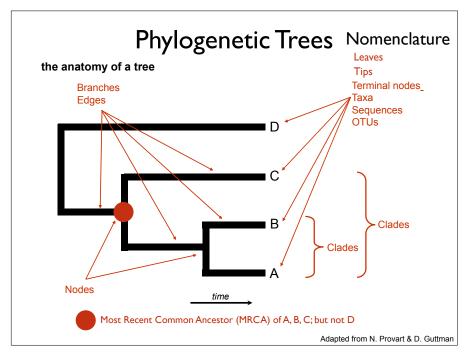


#### Motivations:

- (I) Reconstructing evolutionary history from incomplete information
- (2) Robust summary of the similarity of related biological sequences (a lot like hclust)

The data - biological sequences

- often proteins, sometimes DNA/RNA (16S rRNA), etc.

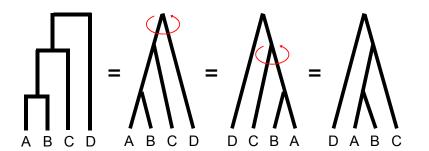


6

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# Phylogenetic Trees

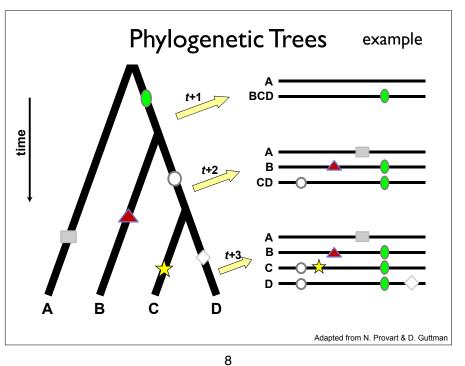
Rotating internal nodes is not meaningful:

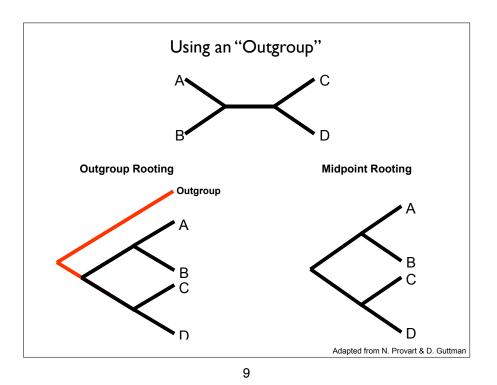


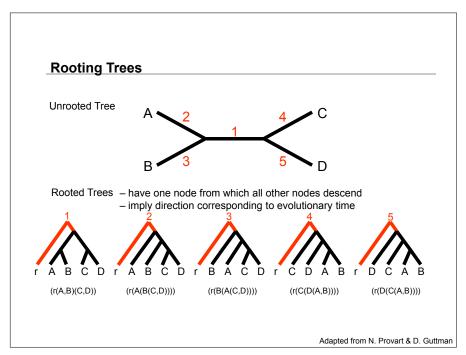
7

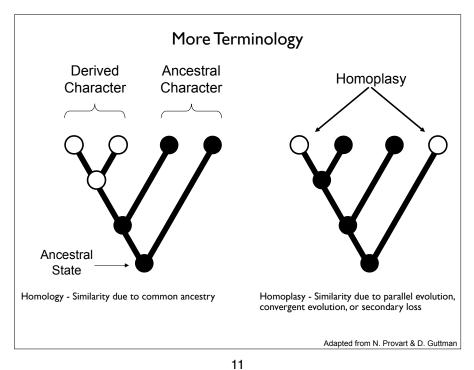
2<sup>N-1</sup> possible arrangements for a particular rooting

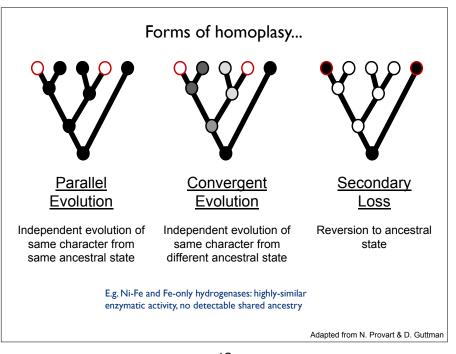
Adapted from N. Provart & D. Guttman

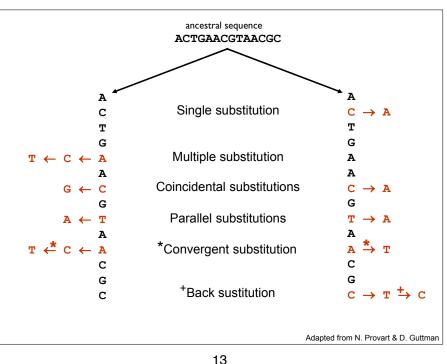












Phylogenetic Tree Construction Methods

All tree-building begins with multiple-alignment

A B C D

- Naïve multiple sequence alignment is NP-complete.
- Students typically don't want to spend time multiple alignment details.
- Just read about / use one of the following multiple-alignment algorithms:

ClustalW Thompson, J. D., Higgins, D. G., & Gibson, T. J. (1994). CLUSTAL W: improving the sensitivity of progressive multiple sequence alignment.. Nucleic Acids Research, 22(22), 4673–4680.

Muscle Edgar, R. C. (2004). MUSCLE: multiple sequence alignment with high accuracy and high throughput. Nucleic Acids Research, 32(5), 1792–1797.

MAFFT Katoh, Misawa, Kuma, Miyata 2002 (Nucleic Acids Res. 30:3059-3066).

MAFFT: a novel method for rapid multiple sequence alignment based on fast Fourier transform.

Mauve, Lagan, etc. Whole genome alignment...

NOTE: You will not create a meaningful tree from a meaningless alignment. Spending time selecting the appropriate alignment tools and checking your alignment is usually a worthwhile thing to do.

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#### Phylogenetic Tree Construction Methods

#### Distance-based tree methods

Bad, don't use. Implemented as guesses in better, more complex algorithms for m-alignment / tree construction

Neighbor-Joining
Also not very good, only use if other methods intractable, or use as initial guess for parsimony or ML tree.

#### Character-based (discrete) tree methods

Maximum Parsimony

**UPGMA** 

Maximum Likelihood

Bayesian Methods

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# Phylogenetic Tree Construction Methods Distance Methods

Relationships based upon sequence similarity.

#### Advantages

- · Computationally fast.
- · Single "best tree" found.

#### Disadvantages

- Assumptions
  - o additive distances (always)
  - o molecular clock (sometimes)
- Information loss occurs due to data transformation
- · Uninterpretable branch lengths
- · Single "best tree" found.



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## Phylogenetic Tree Construction Methods

#### Neighbor Joining

Saitou, N., & Nei, M. (1987). The neighbor-joining method: a new method for reconstructing phylogenetic trees. *Molecular biology and evolution*, 4(4), 406–42

- 1. Calculate pairwise distances
- 2. Create distance matrix
- 3. Determine net divergence for each terminal node
- 4. Create rate-corrected distance matrix
- 5. Identify taxa with minimum rate-corrected distance
- Connect taxa with minimum rate-corrected distance via a new node, and determine their distance from this new node

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- 7. Determine the distance of new node from rest of taxa or nodes
- 8. Regenerate distance matrix
- 9. Return to step 2

Phylogenetic Tree Construction Methods UPGMA

Not much point in discussing. Not very good. You know how to do it from clustering lecture(s).

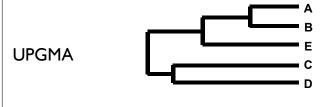
#### Details:

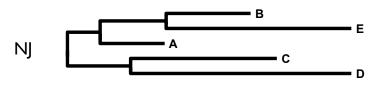
- \*Assumes rates of evolution are same among different lineages (severely unrealistic)
- \*Very sensitive to unequal evolutionary rates
- \*Tends to be reliable only if data/phylogeny is essentially ultrametric (severely unrealistic)

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# **UPGMA** vs. Neighbour-Joining

	Α	В	С	D	E
Α	-	17	21	31	23
В		-	30	34	21
С			-	28	39
D				-	43
F					-





Adapted from N. Provart & D. Guttman

Adapted from N. Provart & D. Guttman

#### Character-based (discrete) Methods

Maximum Parsimony

Maximum Likelihood

Bayesian Methods

These methods attempt to map the history of gene sequences onto a tree. (And decide what the tree looks like)

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# Phylogenetic Trees

#### Maximum Parsimony

Works under the principle of "Occam's razor"

Farris (1983), has a justification for parsimony: "minimizes requirements of ad hoc hypotheses of homoplasy".

Analogy is made between homoplasies and residuals, (part of the data that the tree does not explain), minimizing homoplasies is akin to minimizing residuals in regression.

Based on the assumption that "evolution is parsimonious" which means that there should be no more evolutionary steps than necessary.

The best tree(s) minimize the number of changes between ancestors and descendants.

Under independence of each of the characters, this has a clear combinatorial translation.

#### Models of Sequence Evolution Jukes-Cantor (JC) Equal base freq $(p_A = p_{C_1} = p_G = p_T)$ All subst equally likely (a = b) Allow for ts / tv bias Allow base freg to vary Felsenstein (F81) Kimura 2 Parameter (K2P) Unequal base freq $(p_A \neq p_{C_1} \neq p_G \neq p_T)$ Equal base freq $(p_A = p_C = p_G = p_T)$ All subst equally likely (a = b) Ts and Tv diff subst rates (a $\neq$ b) Allow base freg to vary Allow for ts / tv bias Hasegawa et al. (HKA85) Unequal base freq $(p_A \neq p_{C_1} \neq p_G \neq p_T)$ Ts and Tv diff subst rates (a ≠ b) Allow all six pairs of subst to have diff rates General Time-Reversible (GTR) Unequal base freq $(p_A \neq p_C \neq p_G \neq p_T)$ All six pairs of subst have diff rates Adapted from N. Provart & D. Guttman

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# Phylogenetic Trees

## Maximum Parsimony

#### Implementation:

- In parsimony, the score is simply the minimum number of mutations that could possibly produce the data.
- Pro: There are fast algorithms that guarantee that any tree can be scored correctly
- Con: There are lots of possible trees to choose between...

#### Math people:

If you take it in terms of distance on a graph the inner points are what are known as Steiner points and the problem of finding the tree is equivalent to the Steiner tree problem...

#### Drawbacks:

- the score of a tree is completely determined by the minimum number of mutations among all of the reconstructions of ancestral sequences.
- fails to account for the fact that the number of changes is unlikely to be equal on all branches in the tree.
  - As a result, susceptible to "long-branch attraction", in which two long branches that are not adjacent on the true tree are inferred to be closest relatives
- in practice this is still pretty good... ML/Bayesian better

Maximum Likelihood

Attempts to answer the question:

- What is the probability of observing the data, given a particular model of evolution and evolutionary history?
  - o data = MSA
  - o model = transition probabilities, base frequencies, rate heterogeneity...
  - evolutionary history = phylogenetic tree

Evaluates the likelihood of every substitution of every possible tree.

All possible trees are considered, and the number of substitutions that must have occurred are calculated.

The tree with the highest likelihood is assumed to be the correct tree.

Adapted from N. Provart & D. Guttman

Maximum

Likelihood

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# Phylogenetic Trees

Adapted from N. Provart & D. Guttman

# Phylogenetic Trees

Maximum Likelihood

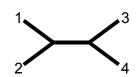
1 C...GGACACGTTTA...C

2 C...AGACACCTCTA...C

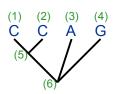
3 C...GGATAAGTTAA...C

4 C...GGATAGCCTAG...C

Unrooted tree for the 4 taxa



Arbitrarily rooted tree for site *j* 



Adapted from N. Provart & D. Guttman

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# Phylogenetic Trees

Maximum Likelihood

Likelihood of the tree = product of the likelihoods for each site.

$$L = L_1 \times L_2 \times ... \times L_N = \prod_{j=1}^{N} L_j$$

Usually evaluated as the sum of the log likelihoods.

$$\ln L = \ln L_1 + \ln L_2 + ... + \ln L_N = \sum_{j=1}^{N} \ln L_j$$

ML evaluates:

- · all possible ancestral states
  - · at all variable site
    - · in all possible tree topologies

→The most likely (best) tree is the topology that has the highest overall likelihood.

Adapted from N. Provart & D. Guttman

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#### Maximum Likelihood

#### Advantages of ML methods

- · Based on explicit evolutionary models.
- · Permits statistical evaluation of the likelihood of specific tree topologies.
- · Often returns many equally likely trees.
- Usually outperforms other methods.

#### Disadvantages

- · Computationally very intensive.
- Often returns many equally likely trees.

Adapted from N. Provart & D. Guttman

.....

# Retrieve homologous Statis and St

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#### Bayesian Approach to Phylogeny Estimation

#### Approach:

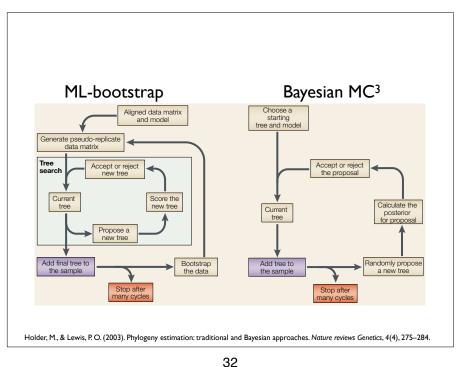
Uses the likelihood function

Typically implemented using same models of evolutionary change used in ML Metropolis-Hastings - Metropolis-Coupled Markov Chain Monte Carlo (MC<sup>3</sup>)

#### Assumptions:

Same set of parameter choices for evolutionary model as for ML Must also choose initial set of prior probabilities.

Holder, M., & Lewis, P.O. (2003). Phylogeny estimation: traditional and Bayesian approaches. *Nature reviews Genetics*, 4(4), 275–284. Ronquist, F. and J.P. Huelsenbeck. (2003) MrBayes3: Bayesian phylogenetic inference... *Bioinformatics*, 19, 1572–1574.



#### Phylogenetic Tree Construction Methods

#### Recommended Software



phangorn - MP, ML, and Bayesian tree estimation - tree-handling in R, tree-build, graphics

phyloseq - integrated tree-abundance and graphics

gatree - gaplot2-specific for trees



NJ, UPGMA, PAUP\*, PhyML, RaxML, MrBayes

Stamatakis, A. (2006). RAxML-VI-HPC: maximum likelihood-based phylogenetic analyses with thousands of taxa and mixed models. Bioinformatics (Oxford, England), 22(21), 2688-2690.

MrBayes

Huelsenbeck, J. P., & Ronquist, F. (2001). MRBAYES: Bayesian inference of phylogenetic tro Bioinformatics (Oxford, England), 17(8), 754-755.

BEAUti / BEAST 1.7

Drummond, A. J., Suchard, M. A., Xie, D., & Rambaut, A. (2012). Bayesian phylogenetics with BEAUti and the BEAST 1.7. Molecular biology and evolution

http://en.wikipedia.org/wiki/List of phylogenetics software

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# Tree file format, data representation: Newick

Green Genes Tree in Newick format: ((((((((836:0.06877,

((549322:0.00892,522457:0.01408)1.000:0.

314761:0.09977)0.161:0.01566)0.882:0.00924,

(((311539:0.0484)(((174835:0.01627,

(34207:0.00082,45996:0.00334)0.863:0.00433

1.000.3:0.09792)1.000.4:0.04652,((((945:0.08077,

(178877:0.01342,

(29928:0.00726,35548:0.00187)0.748:0.01216)

1.000.5:0.05924)0.975:0.01729, ...;

A simple Newick tree with branch lengths is noted: ((1:1,4:1):3,((2:1,3:1),5:2):1);

http://evolution.genetics.washington.edu/phylip/newick doc.html

#### Phylogenetic Tree Construction Methods

But we're not going to build trees in this workshop...

#### Why we won't:

- There are many manually-curated public trees
- Optimal tree is not really known, lots to argue over
- For our purposes small differences should not matter

Why you might want to calculate a new tree:

- You have counts from non-16S rRNA gene
- Have concatenated whole genome sequence data
- Basically any time you have new biological sequence data for which a public reference tree is not available

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## Tree file format, data representation: phylo (ape)

## Terminology and Notations:

branch: edge, vertex

node: internal node

degree: the number of edges that meet at a node

tip: terminal node, leaf, node of degree I

n: number of tips

m: number of nodes

http://ape-package.ird.fr/misc/FormatTreeR 24Oct2012.pdf

## Tree file format, data representation: phylo (ape)

Definition of the Class "phylo"

The class "phylo" is used to code "acyclical" phylogenetic trees. These trees have no reticulations, and all their internal nodes are of degree 3 or more, except the root (in the case of rooted trees) which is of degree 2 or more. An object of class "phylo" is a list with the following mandatory elements:

- I. A numeric matrix named edge with <u>two columns</u> and as many rows as there are branches in the tree;
- 2. A character vector of length n named tip.label with the labels of the tips;
- 3. An integer value named Nnode giving the number of (internal) nodes;
- 4. An attribute class equal to "phylo".

In the matrix edge, each branch is coded by the nodes it connects: tips are coded  $1, \ldots, n$ , and internal nodes are coded  $n+1, \ldots, n+m$  (n+1 is the root). Both series are numbered without gaps.

edge.length, node.label, root.edge are optional annotation slots in "phylo" list

http://ape-package.ird.fr/misc/FormatTreeR\_24Oct2012.pdf

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# Example Tree Plots: "How to Read a Tree"

#### Exercise:

Determine species names of unlabeled *Lactobacillus* species in the GreenGenes database

#### Research Motivation:

Does the region of I6S rRNA gene in my data actually discriminate *Lactobacillus* species?

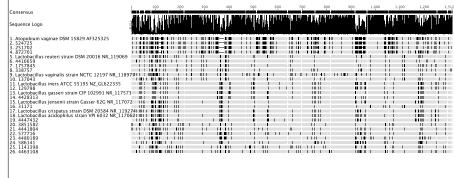
## Tree file format, data representation: phylo (ape)

The "ape::phylo" edge-matrix has the following properties:

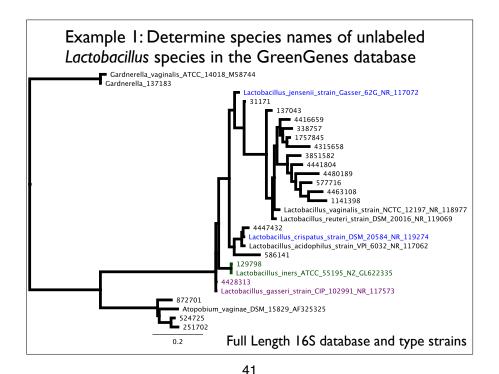
- I. The first column has only values greater than n (thus, values less than or equal to n appear only in the second column).
- 2. All nodes appear in the first column at least twice.
- 3. The number of occurrences of a node in the first column is related to the nature of the node: twice if it is dichotomous (i.e., of degree 3), three times if it is trichotomous (degree 4), and so on.
- 4. All elements, except the root n + 1, appear once in the second column.

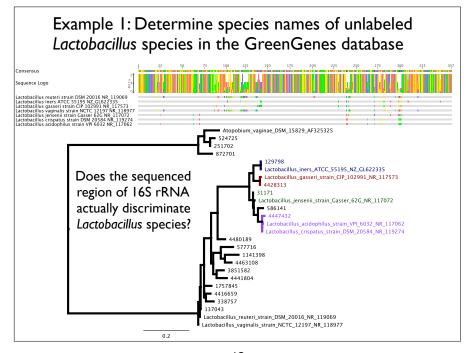
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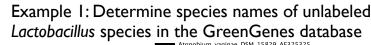
# Example 1: Determine species names of unlabeled *Lactobacillus* species in the GreenGenes database

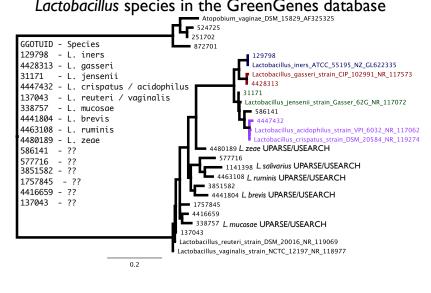


Full Length 16S database and type strains









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# Manipulating Trees in phyloseq

- Trees are automatically pruned to match data operations on other parts of phyloseq object
- Use standard taxa functions
  - prune taxa(), filter taxa(), subset taxa()
- Agglomeration
  - tip\_glom()
  - tax\_glom()
- ape functions after accession:
  - plot.tree(phy\_tree(physeq))
  - root(phy\_tree(physeq), ...)

# (Tree-based) Distances between microbiomes

**Community Distance** 

Communities are a vector of abundances:

$$\mathbf{x} = \{x_1, x_2, x_3, \ldots\}$$

E. coli:

P. fluorescens: •

B. subtilis: •

P. acnes:

D. radiodurans:

H. pylori:

L. crispatus:

 $\mathbf{x} = \{3,1,1,0,0,7,0\}$ 

Slide graciously provided by Benjamin Callahan, not necessarily with permission O:-)

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# **Community Distance Properties**

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- Range from 0 to 1
- · Distance to self is 0
- · If no shared taxa, distance is 1
- Triangle inequality (metric)
- Joint absences do not affect distance (biology)
- Independent of absolute counts (metagenomics)

The Distance Spectrum

Categorical Phylogenetic

Presence/
Absence

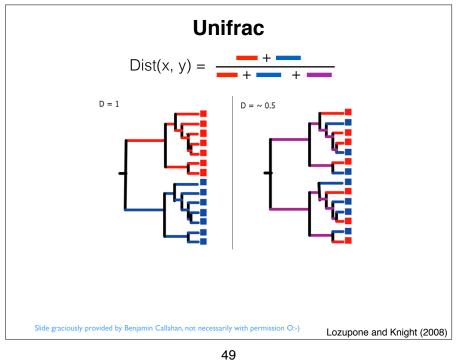
Jaccard Unifrac

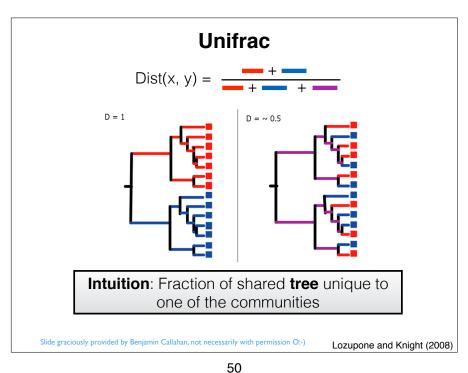
Quantitative
Abundance

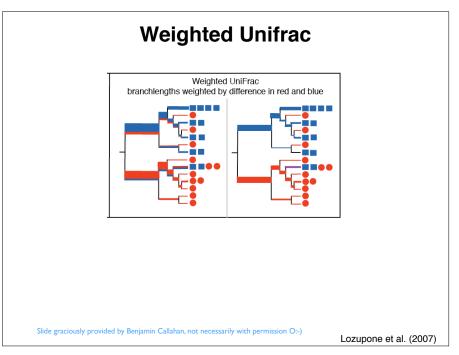
Bray-Curtis Weighted
Unifrac

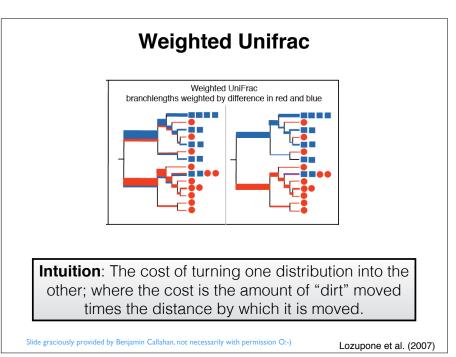
Weighted
Unifrac

Slide graciously provided by Benjamin Callahan, not necessarily with permission O:-)









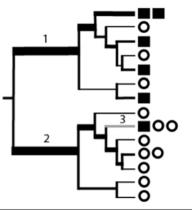
# Weighted UniFrac Distance

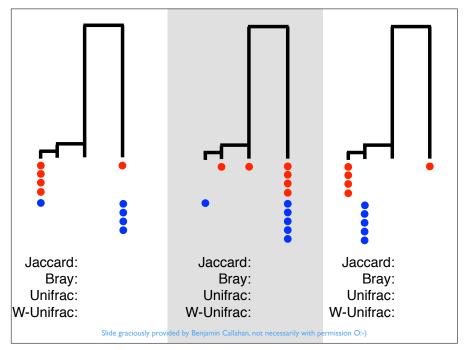
A modification of (unweighted) UniFrac

$$\sum_{i=1}^n b_i \times |\frac{A_i}{A_T} - \frac{B_i}{B_T}|$$

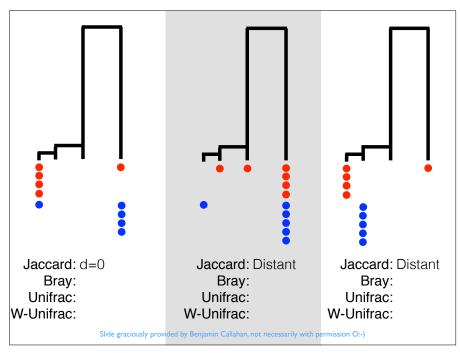
- n = number of branches in the
- $b_i$  = length of the ith branch
- $A_i$  = number of descendants of . ith branch in group A
- A<sub>T</sub> = total number of sequences in group A

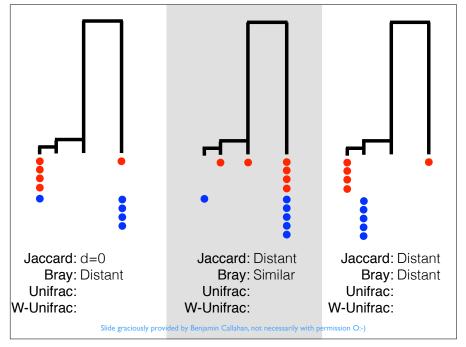
Lozupone et al., 2007

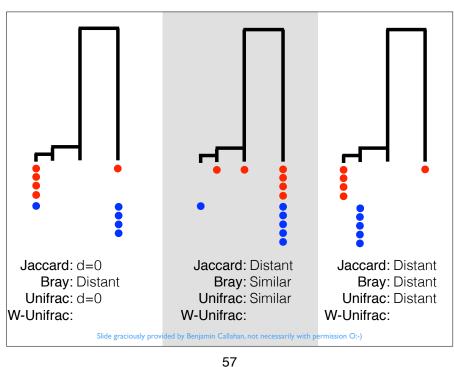


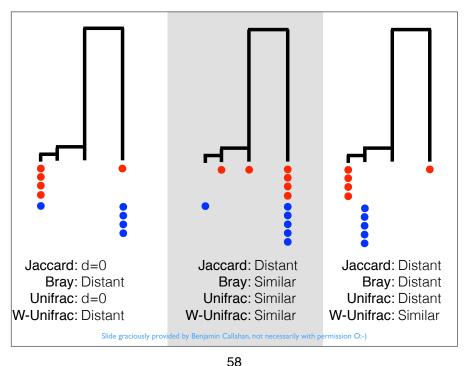


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#### The Distance Spectrum phyloseq distances Categorical Phylogenetic manhattan euclidean canberra bray Presence/ kulczynski Unifrac Jaccard Absence jaccard gower altGower morisita-horn mountford raup Quantitative Weighted binomial **Bray-Curtis** Abundance Unifrac chao cao iensen-shannon unifrac weighted-unifrac

# That's great, Joey... What do we do with these distances???

Alex is going to go over ordination methods for interpreting the distance matrix derived from comparing all the samples in your data...

What we learned here was...

- A survey about how to think about trees
- How trees are represented and interact with phyloseq
- An introduction about different definitions for a distance between two microbiomes

# End

# Comparison of UniFrac and DPCoA

Original description square root of Rao's distance based on the square root of the patristic distances

New formula  $[\sum_{i} b_{i} (A_{i}/A_{T} - B_{i}/B_{T})^{2}]^{1/2}$ 

Most sensitive to outliers, least sensitive to noise, upweights deep differences, gives OTU locations

 $\sum_i b_i |A_i/A_T - B_i/B_T|$ 

 $\sum_{i} b_{i} |A_{i}/A_{T} - B_{i}/B_{T}|$ 

Less sensitive to outliers/more sensitive to noise than DPCoA

fraction of branches leading to  $\sum_i b_i 1 \{ \frac{A_i / A_T - B_i / B_T}{A_i / A_T + B_i / B_T} \ge 1 \}$ exactly one group

Sensitive to noise, upweights shallow differences on the tree

Summary of the methods under consideration. "Outliers" refers to highly abundant OTUs, and noise refers to noise in detecting lowabundance OTUs (see Fukuyama and Holmes, 2012)

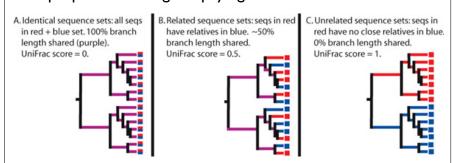
Pavoine, et al. (2004). From dissimilarities among species to dissimilarities among communities: a double principal coordinate analysis. Journal of Theoretical Biology, 228(4), 523-537

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# 61

# (Unweighted) UniFrac Distance

A proposal for using the phylogenetic tree and OTU table

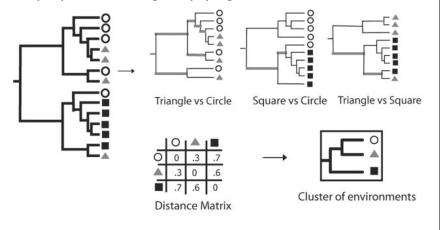


"Since we compared environments on a large scale, the ability of particular lineages of organisms to survive in each environment is more likely to represent the relevant aspects of similarity between environments than the relative abundance of each surviving lineage"

Lozupone & Knight (2005) Applied and Environmental Microbiology

# (Unweighted) UniFrac Distance

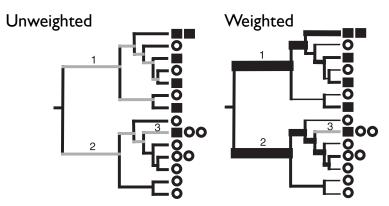
A proposal for using the phylogenetic tree and OTU table



Lozupone & Knight (2005) Applied and Environmental Microbiology

# UniFrac Comparison

(Fraction of branch lengths not shared)



gray branches have no weight

Lozupone, et al (2007). Quantitative and qualitative... Applied and Environmental Microbiology